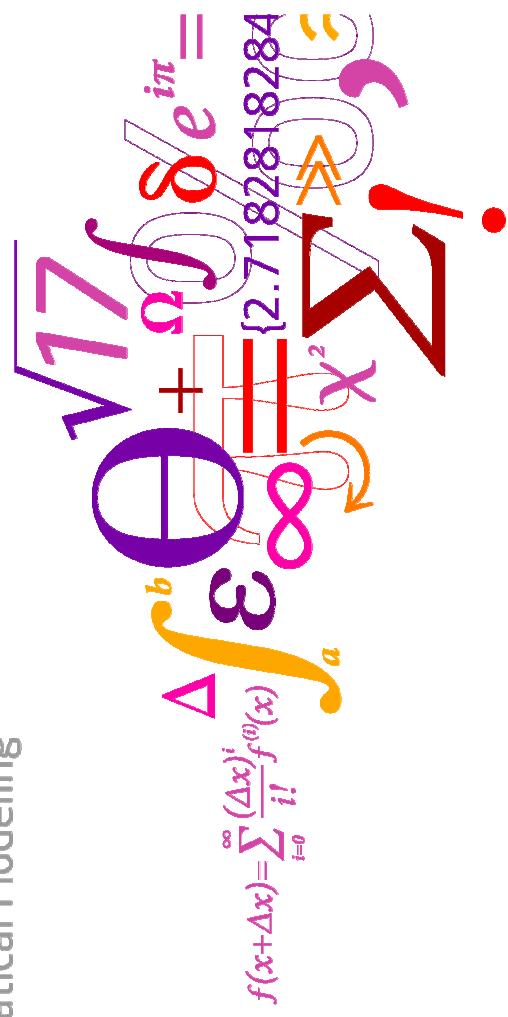


# Model-based Software Engineering for/with Petri Nets

## Installing Eclipse, the ePNK, and EMF

Ekkart Kindler

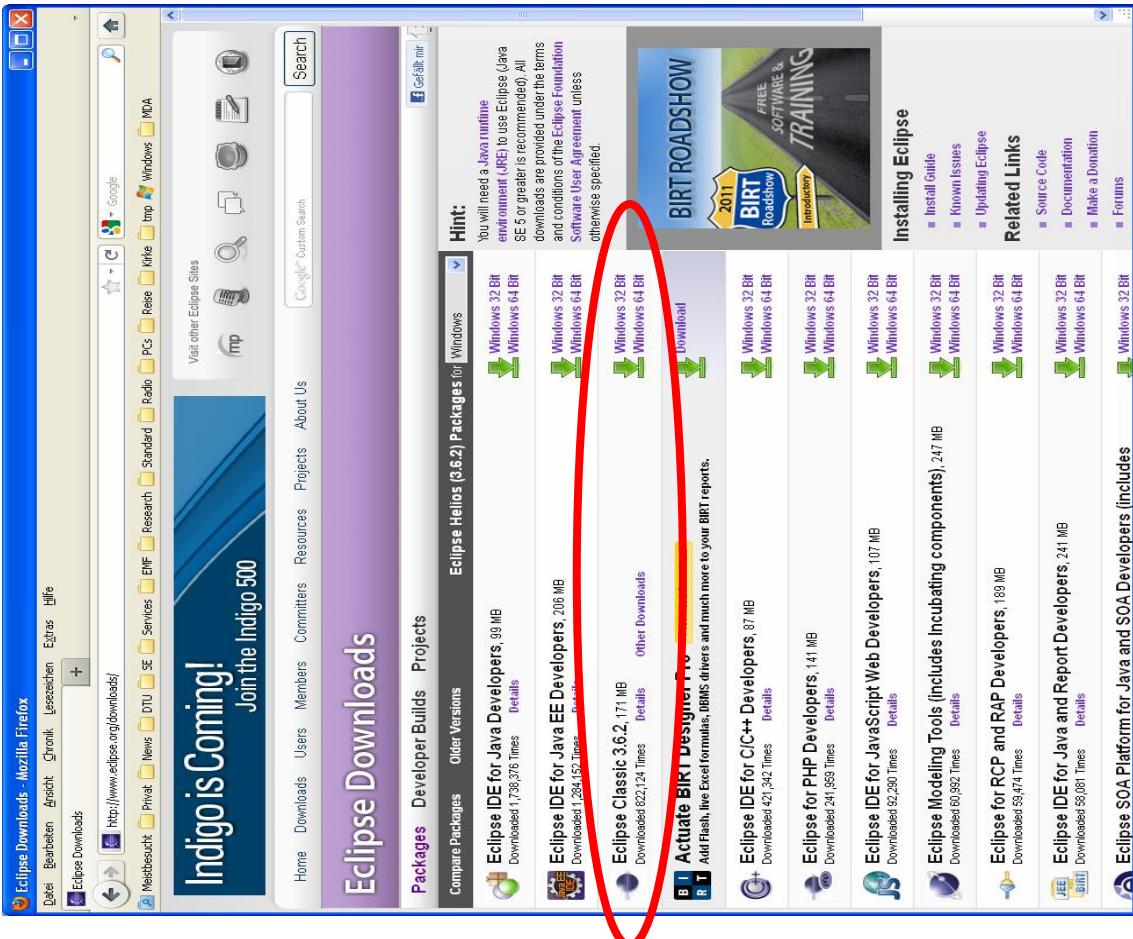
DTU Informatics  
Department of Informatics and Mathematical Modeling

$$\int_a^b \Theta^x \Omega^y \sin^z e^{in} = \Delta \sum_{i=0}^{\infty} \frac{(\Delta x)^i}{i!} f^{(i)}(x)$$


Note: If you use Windows, you do not follow through this, you can just download a pre-configured eclipse installation from ...

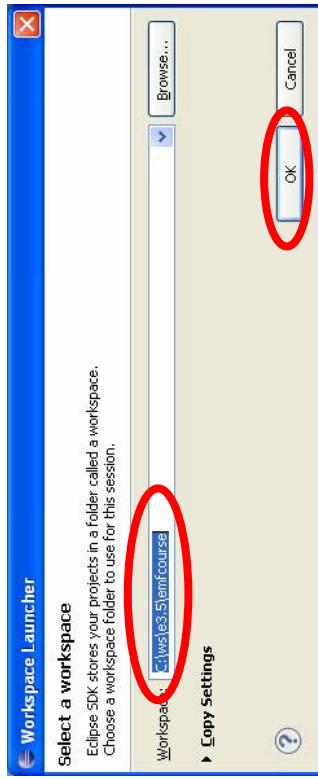
# Download Eclipse

- You should have a Java 6 JRE installed before you can install eclipse
- Download “Eclipse Classic 3.6.2” for your platform from <http://www.eclipse.org/downloads/>
- Extract the downloaded file to whichever location you want eclipse to be installed on your computer
- In the extracted structure, there will be a folder “eclipse” on the top level. This folder contains an executable file “eclipse” (e.g. “eclipse.exe” on the Windows platform); start it for starting eclipse

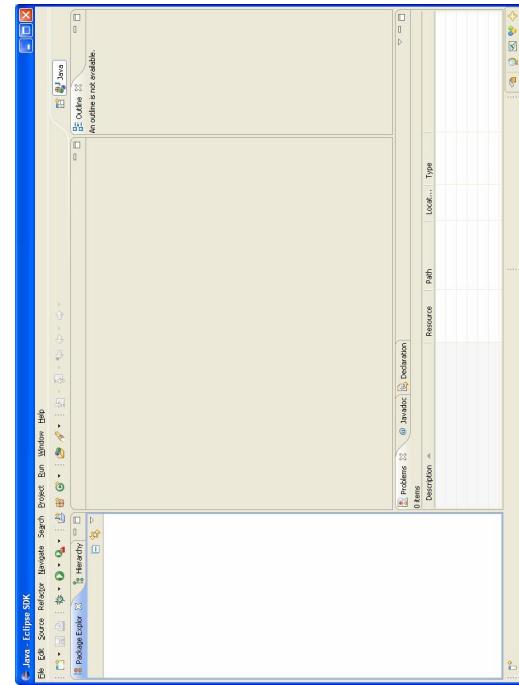


# First start

- At the first start of eclipse, you will be asked for a directory for the eclipse workspace (the place where all your eclipse projects will be stored)



- Then, eclipse will look like
- 
- The screenshot shows the Eclipse IDE interface with the title 'Java - Eclipse SDK'. The top navigation bar has tabs for 'File', 'Edit', 'Navigator', 'Search', 'Project', 'Run', 'Window', 'Help', and 'Welcome'. The 'Workbench' tab is highlighted with a red circle. Below the tabs, there's a 'Welcome to Eclipse' screen with sections for 'Overview', 'Samples', 'Tutorials', and 'What's New'.

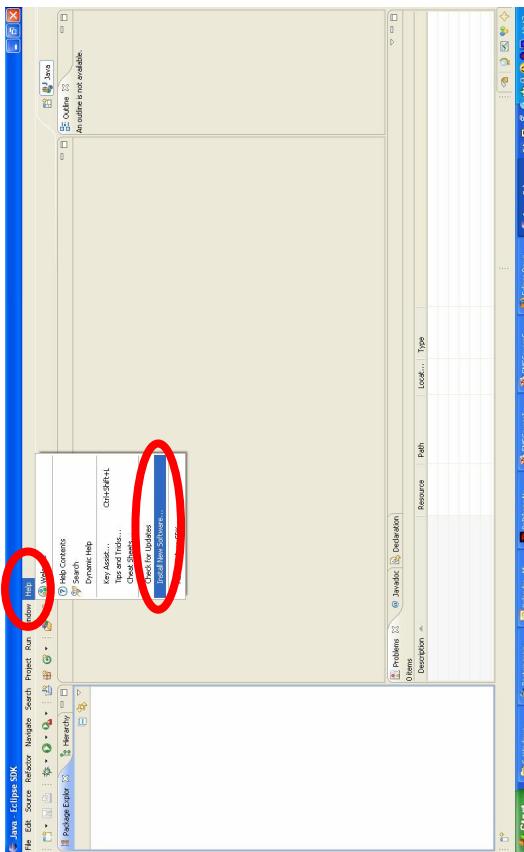


- after a click on "workbench"
- 
- The screenshot shows the Eclipse IDE interface with the title 'Java - Eclipse SDK'. The top navigation bar has tabs for 'File', 'Edit', 'Source', 'Navigator', 'Search', 'Project', 'Run', 'Window', 'Help', and 'Welcome'. The 'Workbench' tab is highlighted with a red circle. Below the tabs, the 'Workbench' view is visible, showing a Java project structure in the left pane and a central workspace area.

- Chooses one (on Windows platforms, make sure that the path is not too long!)

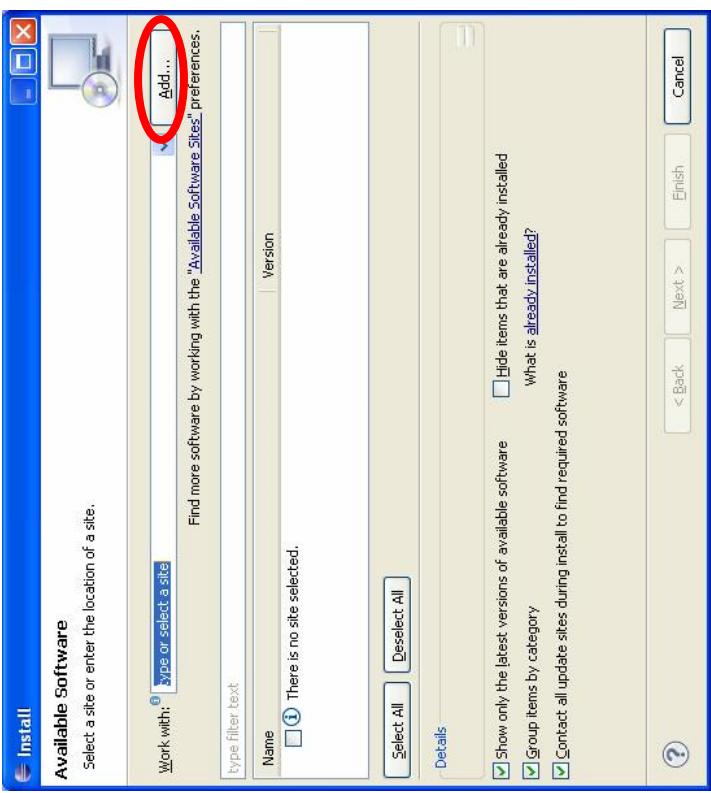
## Adding the ePNK update site

- Next, we install the ePNK
  - To do this select **Help→Install New Software...**

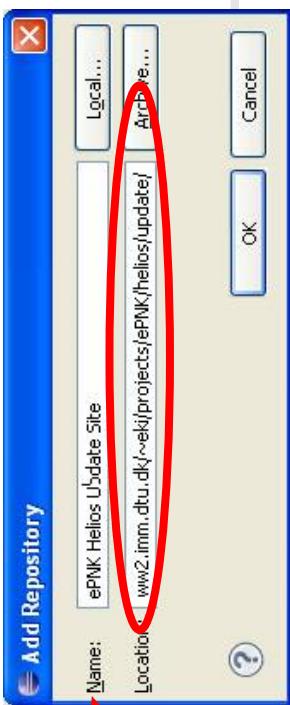


- Then, the following Install dialog will open

As Name, you can choose anything you want (and can remember)!

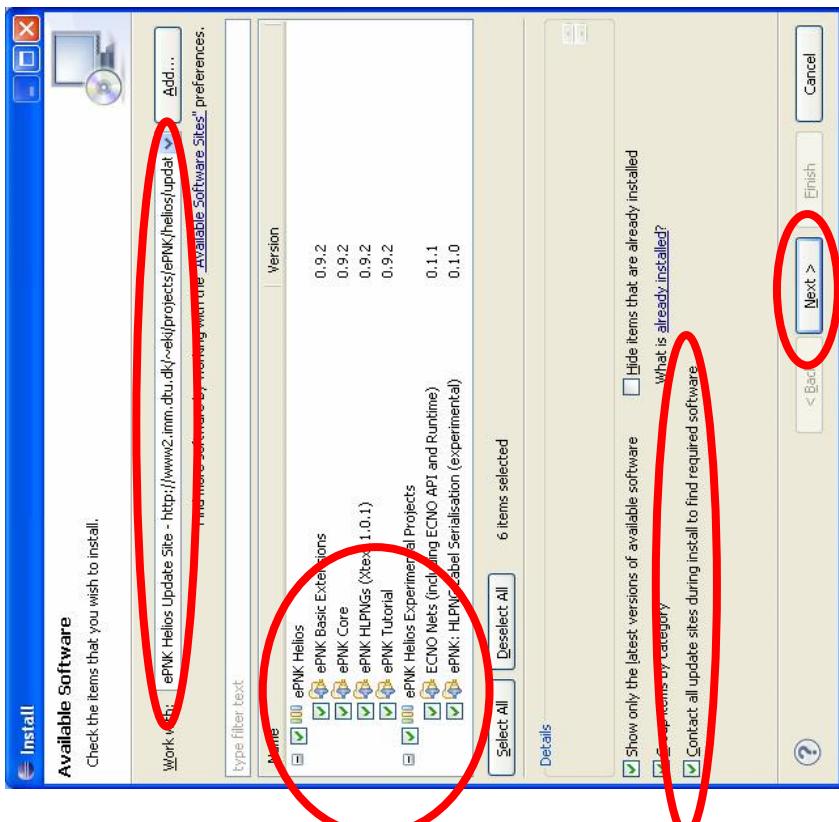


- Add the ePNK update site as  
Location: <http://www2.inm.dtu.dk/~eki/projects/ePNK/helios/update/>



# Installing the ePNK

- In the still open Install dialog, select the ePNK update site now



- select all the ePNK features you want (minimum is “ePNK Core”),

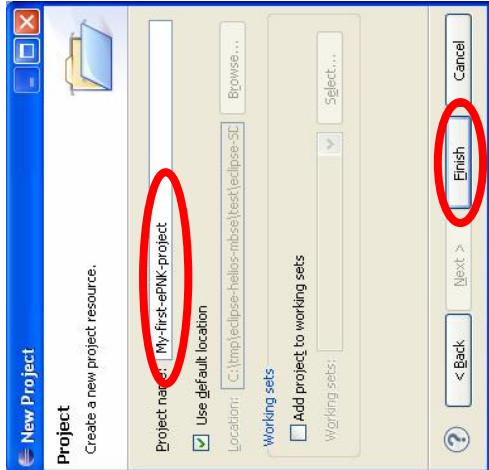
- make sure that you have checked the “Contact all update sites during install to find required software”,
- and follow through the installation dialogs:
  - don't forget to accept the licence agreement
  - it is a good idea to restart eclipse after the install (you will be prompted for that after the installation)

# Creating projects and nets

- In order to create some first examples, you need to create a new project: Select File→New→Project



- give the project a name, and finish

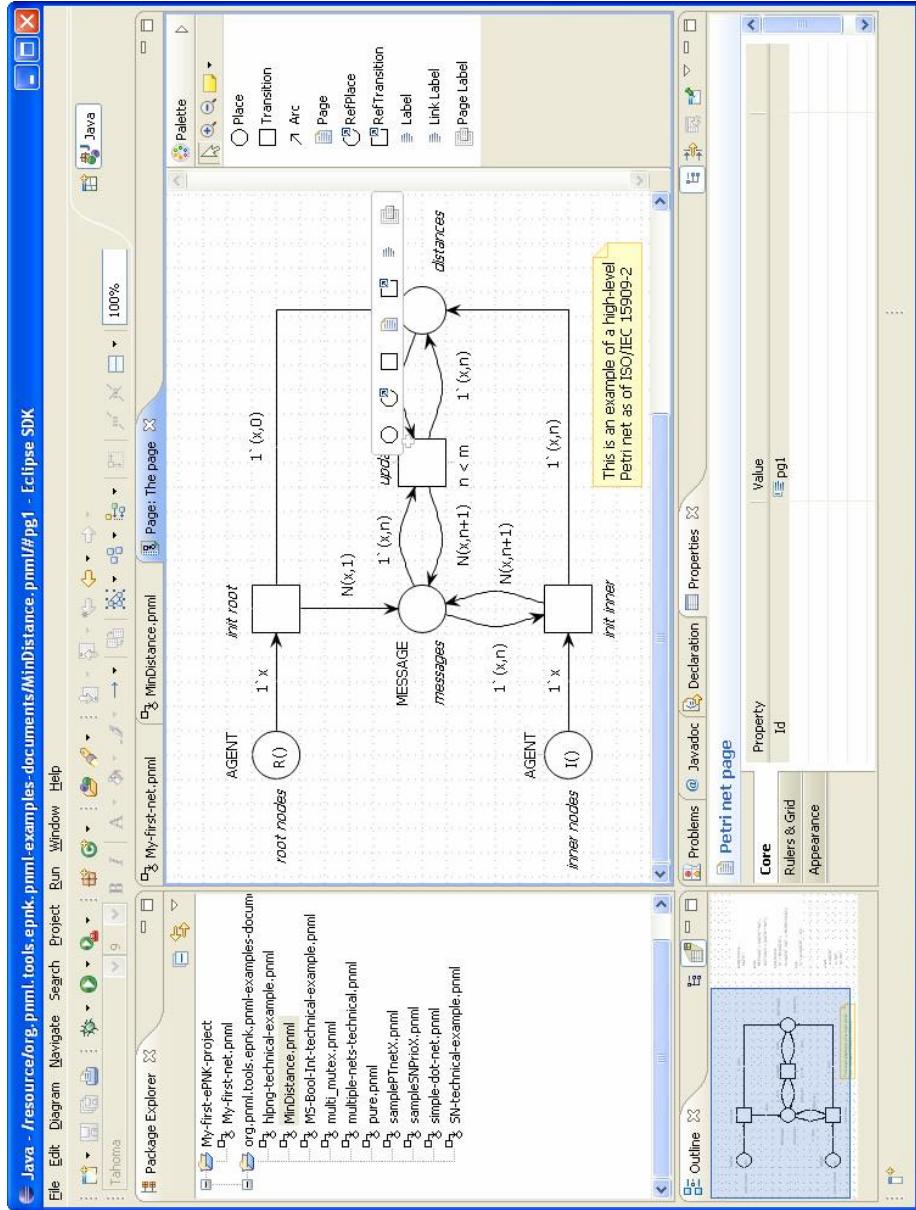


- In this project, you can now create a PNML document with File→New→Other...

- In the opened “New Project” wizard, select “Project” in category “General”

# Using the ePNK

- For details on using the ePNK, we refer to the ePNK Manual (see links in lecture notes or on the ePNK web page)



- From this site, you can also obtain some PNML example files, which you can import with the eclipse import project feature

# Developing with the ePNK

- If you want to develop extensions for the ePNK and use EMF, you need to install some extra features that support this development:
  - Graphical Modeling Framework (EMF will then be installed automatically as a prerequisite)
  - Ecore Tools SDK
- This can be installed via Help→Install New Software... from the standard Helios update site (filtering for “GMF” resp. “Eco”) narrows down the long list)

