



**DFM**

Danish National Metrology Institute

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# Survey of Models for Acquiring the Optical Properties of Translucent Materials:

Field models for surface finishing and appearance of objects

Poul-Erik Hansen

**EMPIR**



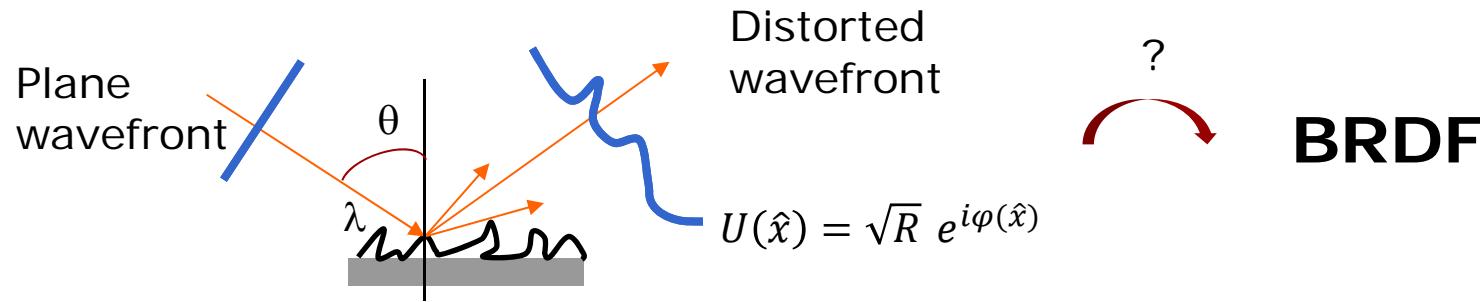
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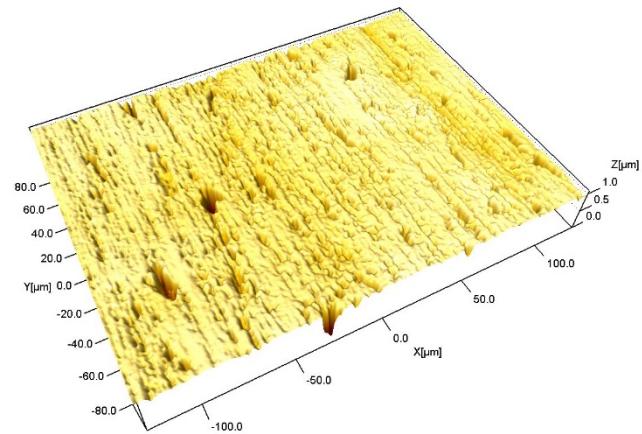


# How to express wavefront aberration in terms of surface variation

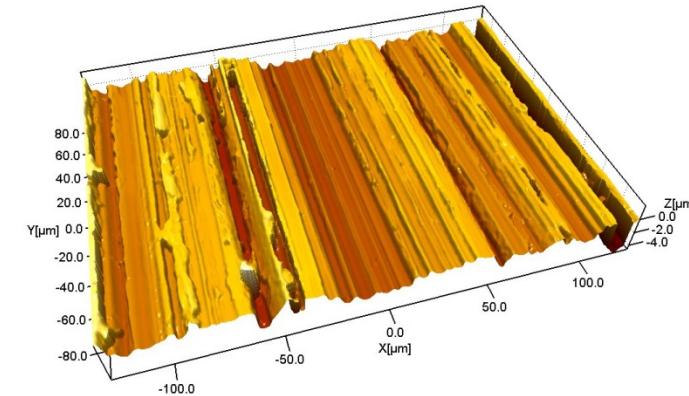


- Surface height distribution and surface spatial distribution
- Wavefront aberration
- How to use the Harvey-Shack method for BRDF
- Surface characterization beyond Harvey-Shack method (RCWA)

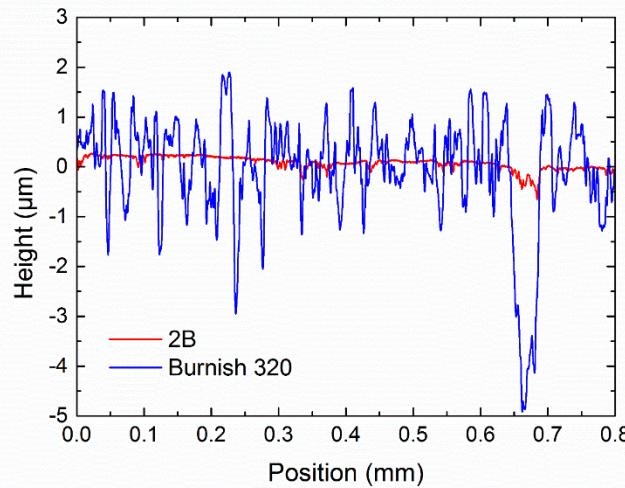
# Surface height distribution and surface spatial distribution



Stainless steel 2B



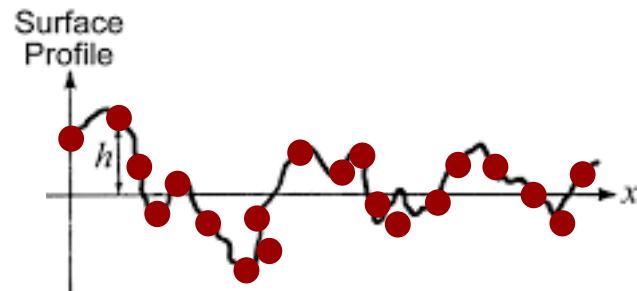
Stainless steel Grinding 320



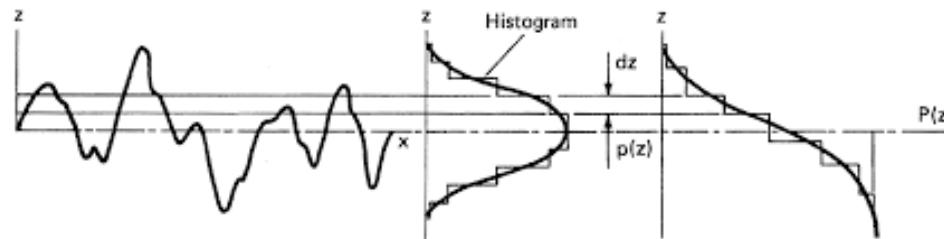
Average profile



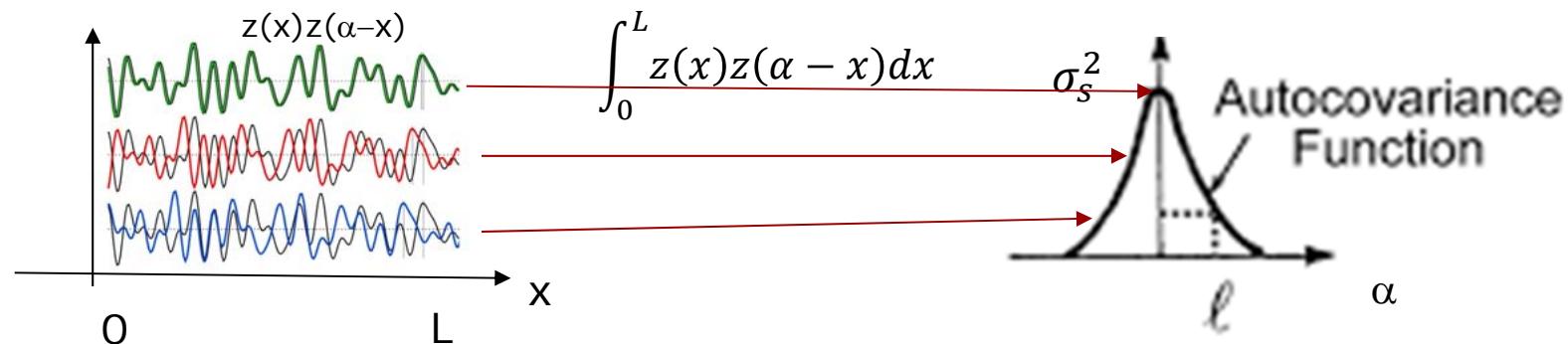
# Surface height distribution and surface spatial distribution



Height of points -> Surface Height Distribution

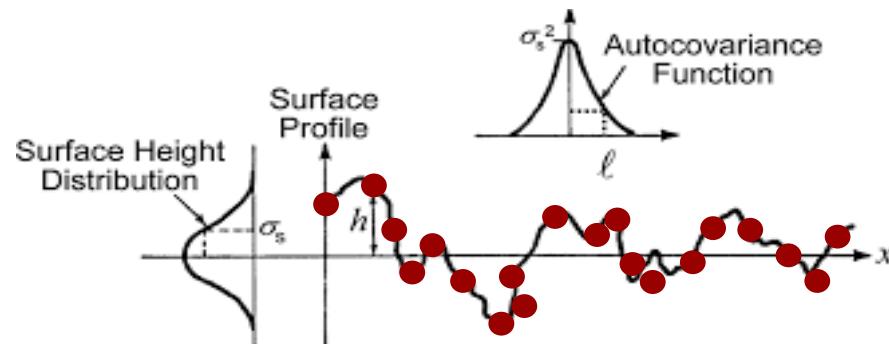


Position of points -> Autocovariance function

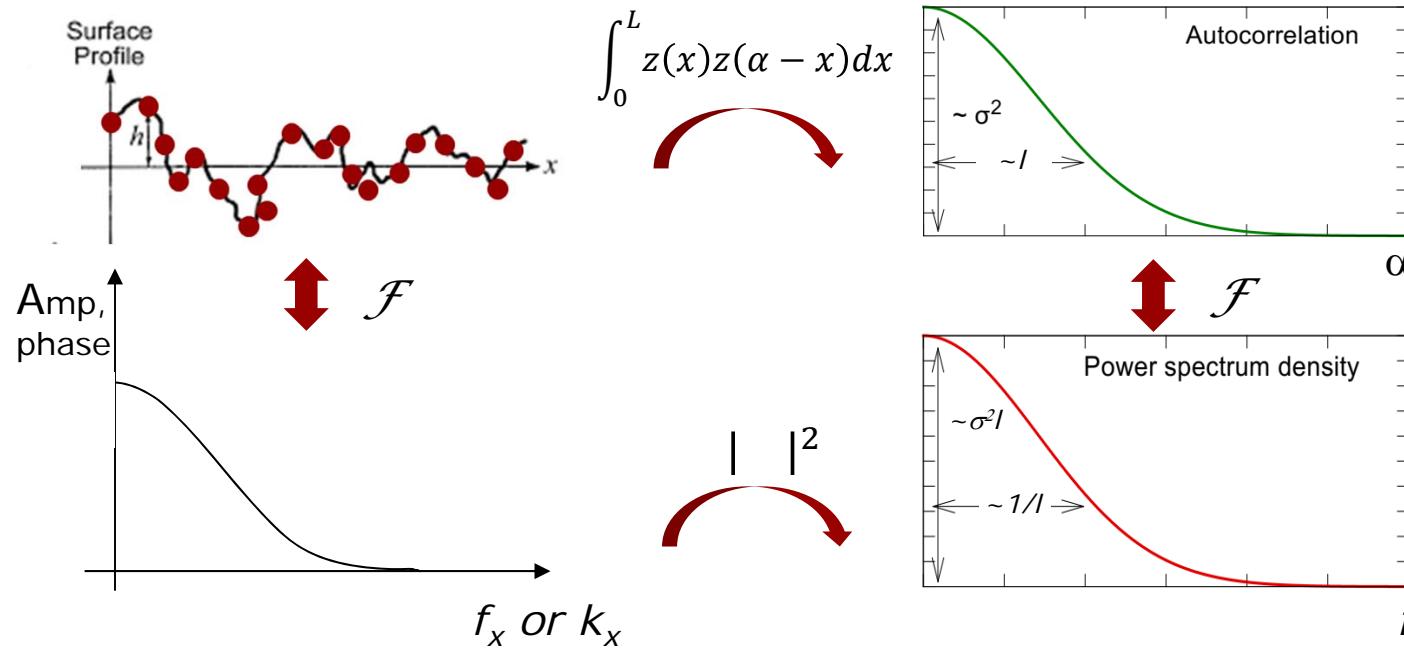




# Surface height distribution and surface spatial distribution



$l$  is correlation length  
 $\sigma$  is RMS roughness



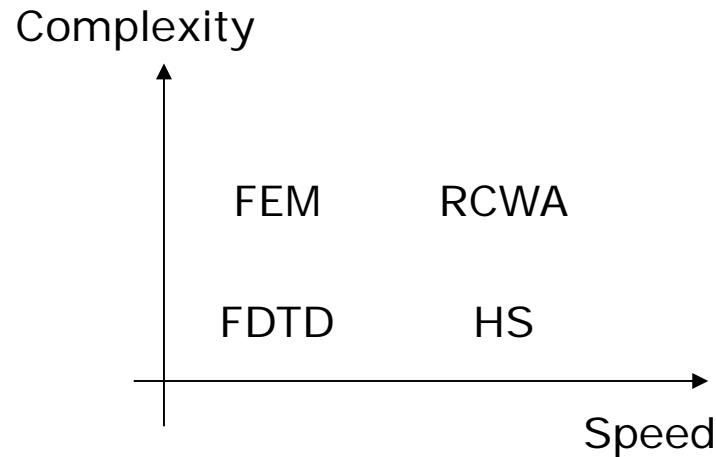
Direct Space

Fourier Space



# Timeline for the development of the different numerical methods for BRDF

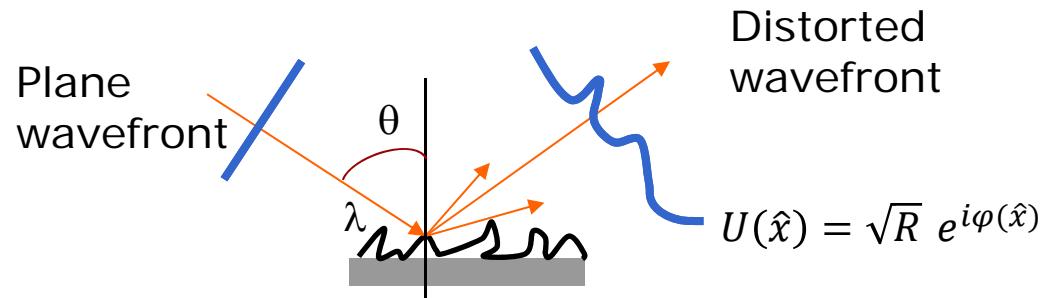
- Finite Element Methods (FEM) 1950->
- Finite Difference Time Domain (FDTD) 1966->
- **Harvey-Shack (HS)** 1976->
- **Rigorous Coupled Wave Analysis (RCWA)** 1995->



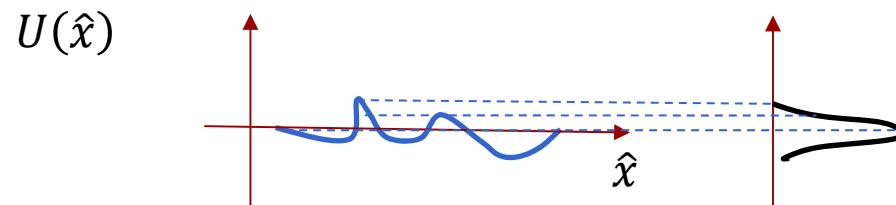


# Scalar diffraction models

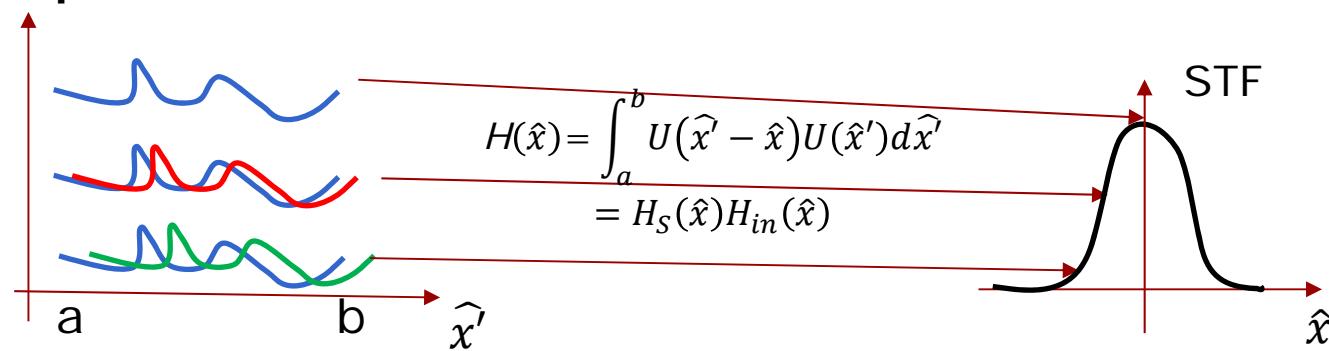
## Light matter interaction



Wavefront points -> Reflectivity ( $\sqrt{R}$ ), phase variation ( $e^{i\varphi(\hat{x})}$ )



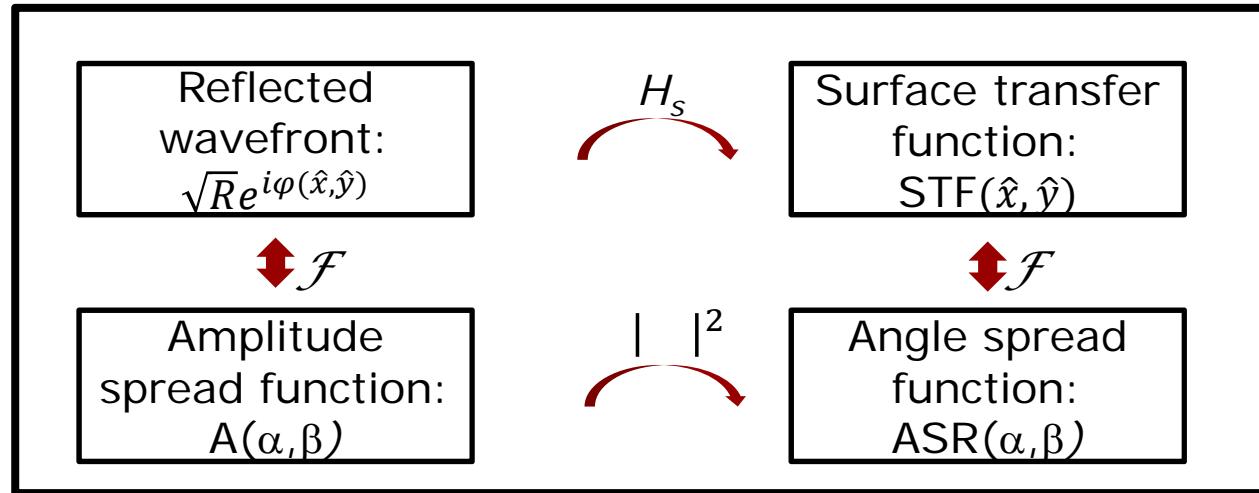
Position of points -> Surface transfer function





# Scalar diffraction models

## Scattering transfer function



J. Harvey

Harvey-Shack

$$BRDF = Q \ F^{-1}(H_s)$$

$$H_S(\hat{x}, \hat{y}; 0, 0) = e^{-(4\pi\hat{\sigma}_s)^2} \left( 1 - \underbrace{F^{-1}(PSD(\alpha, \beta))}_{\text{Surface characteristic}} / \sigma_s^2 \right)$$

Autocovariance

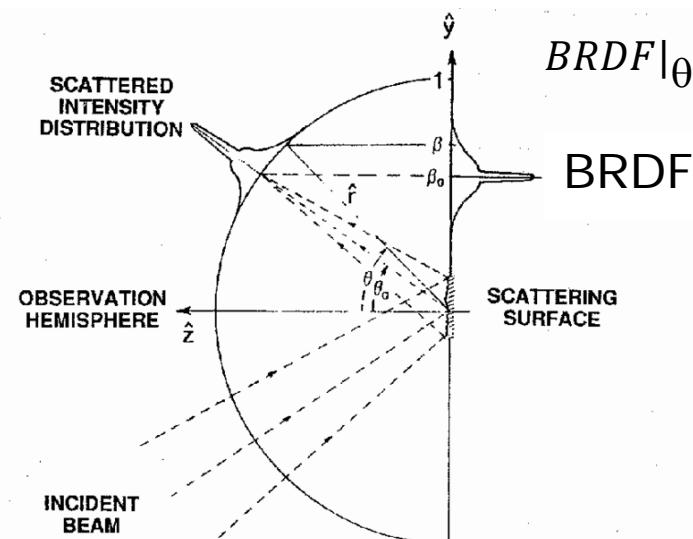
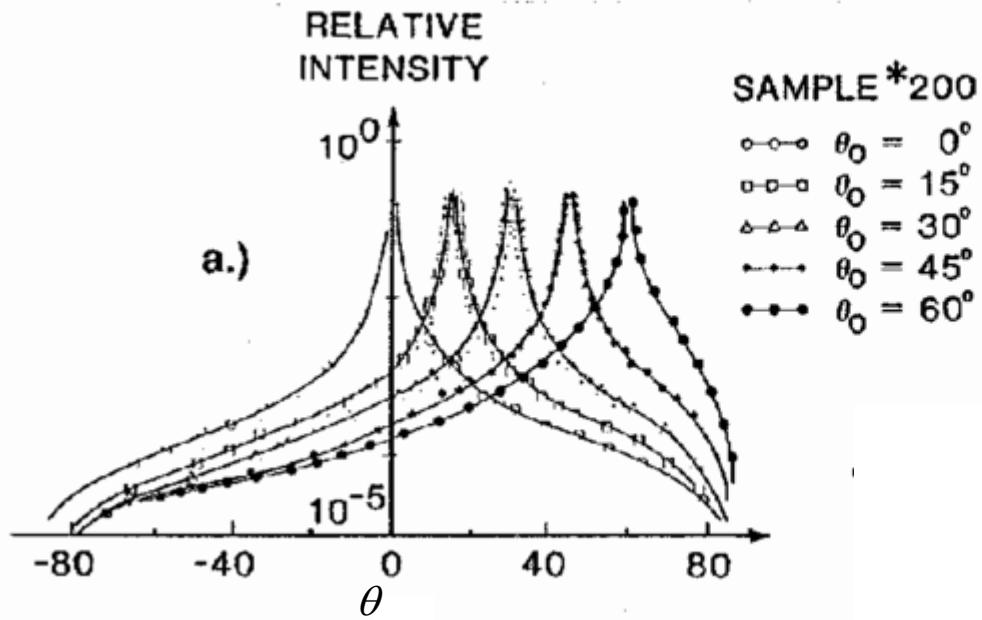
Surface characteristic

Optical characteristic

$$\begin{aligned}\alpha &= \lambda f_x \\ \beta &= \lambda f_y\end{aligned}$$



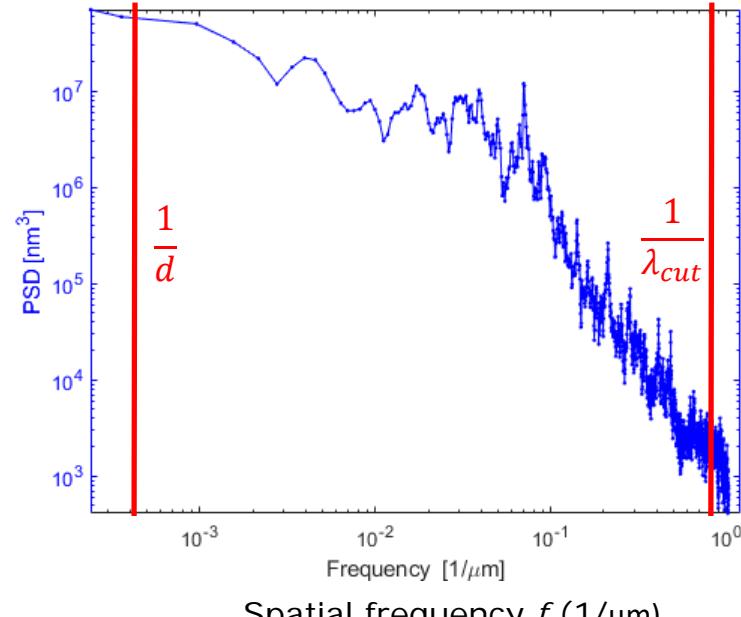
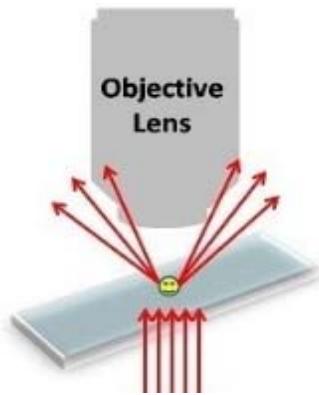
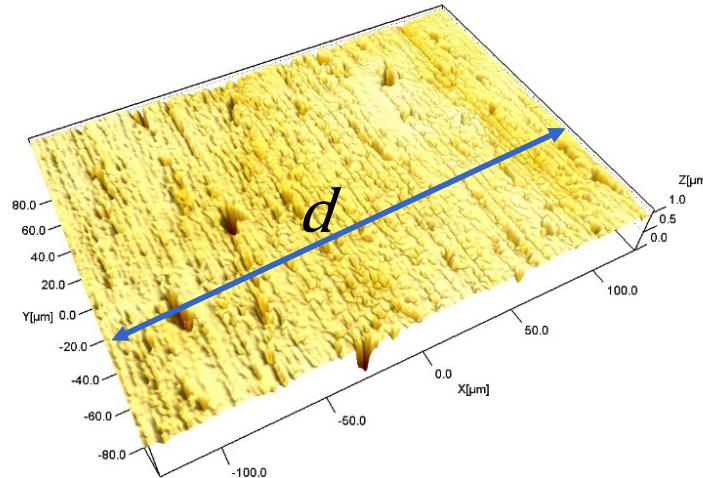
# BRDF any angle of incident



Images from: Understanding surface scatter phenomena SPIE 2019



# Influence of experiment



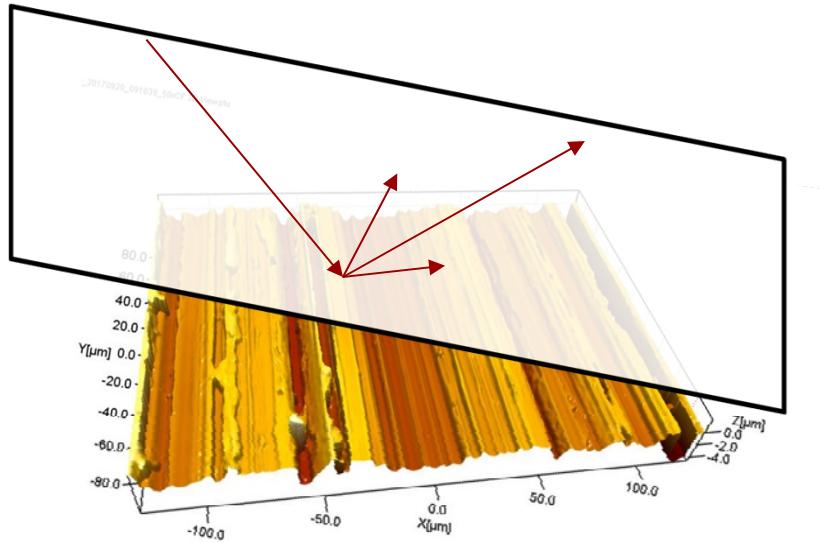
$$\sigma_q^2 = 4 \int_{f_{min}}^{f_{max}} PSD(f) df \quad \frac{1}{d} < f < \frac{1}{\lambda_{cut}}$$

**Frequency limit depends on experimental setup!**

$\frac{1}{\lambda_{cut}}$  : Frequency of collected angle



# Influence of experiment



**Your PSD function should reflect the physical situation!  
PSD evaluate along the light direction!**

Difficult, should be verified with more rigorous methods

# Multiple experiments in one analysis

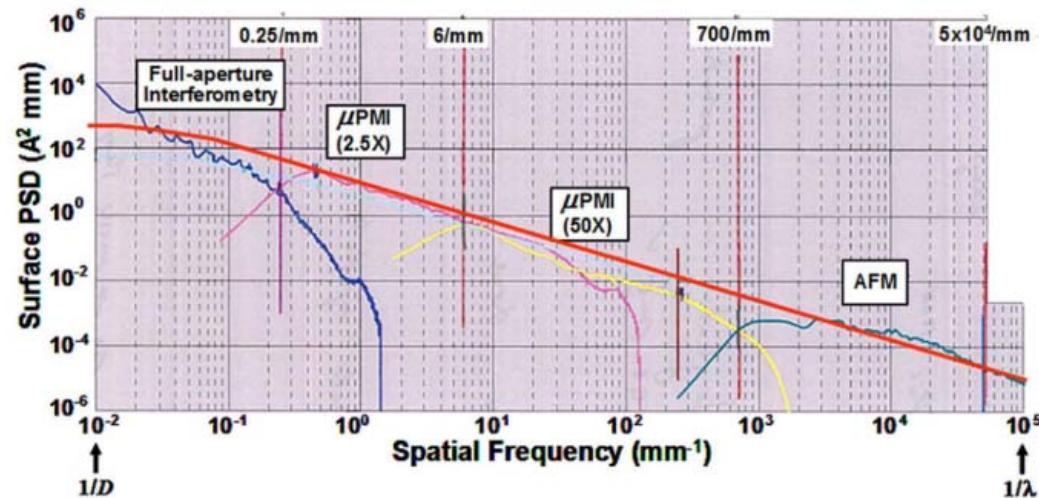


Image from: Understanding surface scatter phenomena SPIE 2019

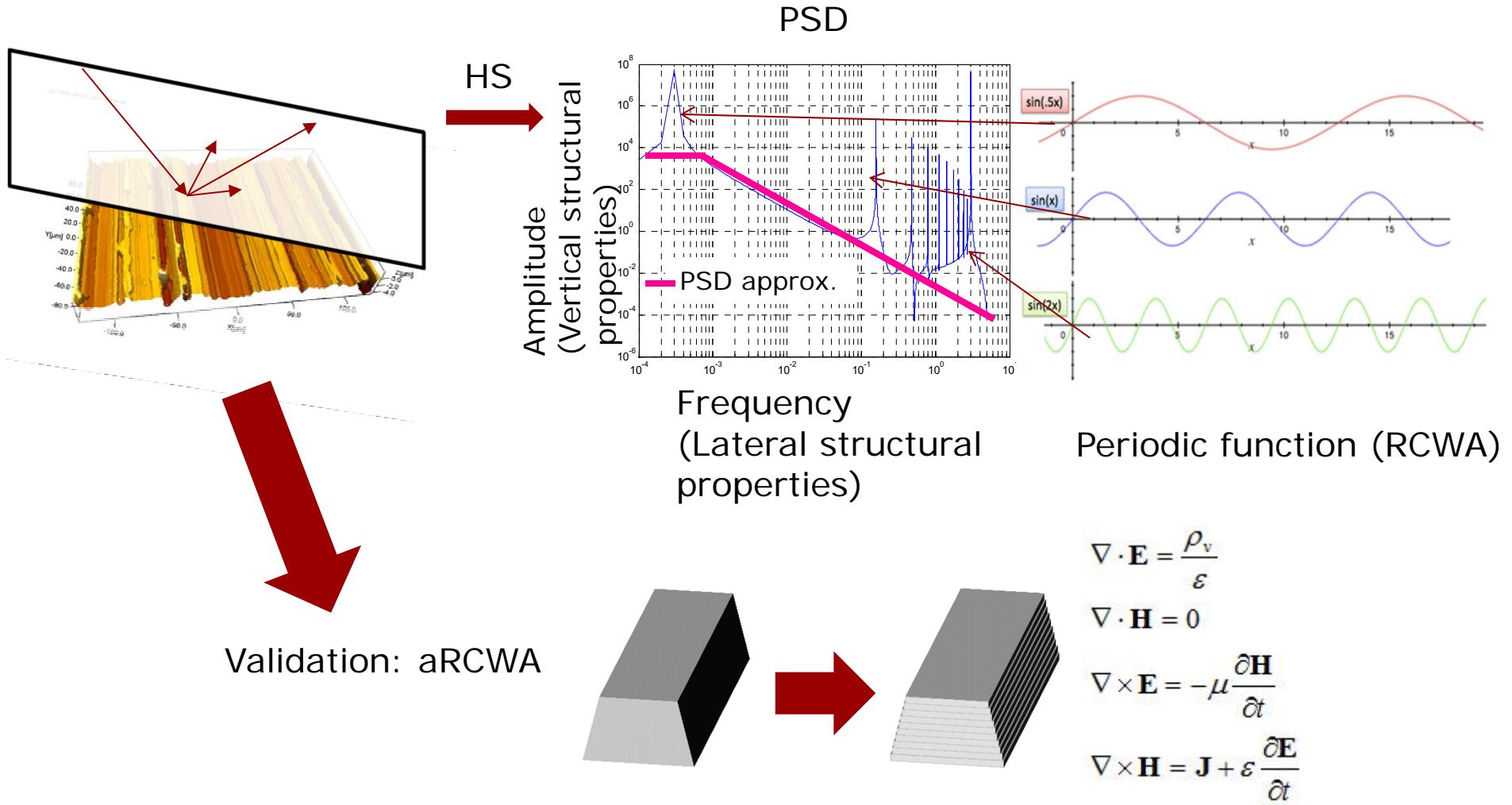
## Generalized Harvey Shack

$$BRDF|_{\theta_i, \phi_i, \theta_s, \phi_s} = Q ARS(\alpha, \beta) = Q F^{-1}(H_S)$$

$$H_S(\hat{x}, \hat{y}; \gamma_i, \gamma_s) = e^{-\left(2\pi(\gamma_i + \gamma_s)\hat{\sigma}_{rel}\right)^2} (1 - F^{-1}(PSD(\alpha, \beta))/\sigma_s^2)$$



# Surface characterization beyond Harvey-Shack method (RCWA)





## For more information



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