

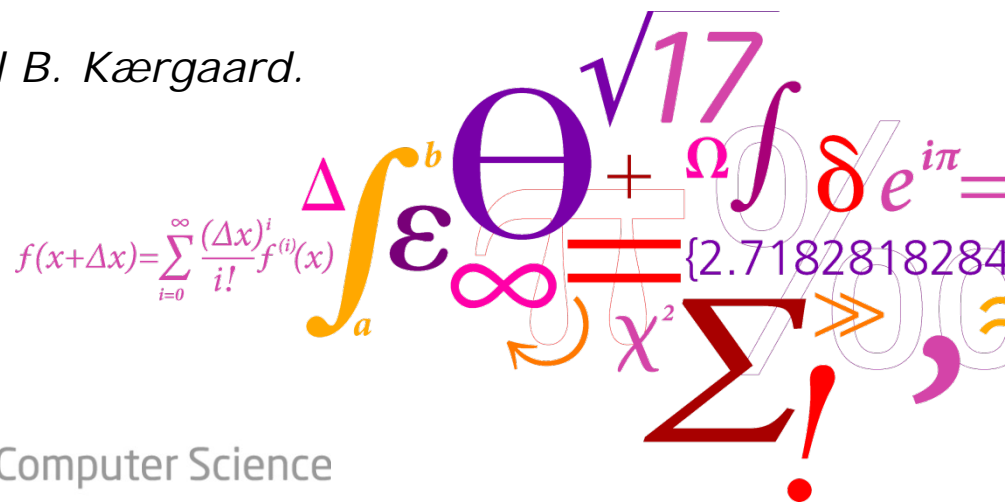
# R<sup>3</sup>GMRES: Including Prior Information in GMRES-Type Methods for Discrete Inverse problems

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*With thanks to Nao Kuroiwa and Emil B. Kærgaard.*



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# Overview of Talk



Forward problem



Inverse Problem



- Discrete inverse problem:  $A x = b$  or  $\min_x \| A x - b \|_2$
- Iterative Krylov-subspace methods – regularizing iterations
- Augmenting the Krylov subspace – different approaches
- Implementation issues – the R<sup>3</sup>GMRES algorithm
- Numerical examples

# Regularization Algorithm

Variational formulations take the form

$$\min_x \{ \|Ax - b\|_2^2 + \lambda \mathcal{R}(x) \}$$

where  $\mathcal{R}(x)$  is a regularization terms that penalizes unwanted features in the solution, and  $\lambda$  is a user-chosen regularization parameter.

An alternative formulation:

$$\min_x \|Ax - b\|_2^2 \quad \text{s.t.} \quad x \in \mathcal{S}_k ,$$

where  $\mathcal{S}_k$  is a linear subspace of dimension  $k$  – the “signal subspace.”

If  $\mathcal{S}_k$  is chosen such that it captures the main features in the solution, then this approach can be an interesting alternative for large-scale problems.

# The Signal Subspace

In some applications we can use a pre-determined subspace, e.g., spanned by the Fourier basis, the discrete cosine bases, a wavelet basis, etc.

Alternatively we can use a subspace determined by the given problem, e.g., the Krylov subspace associated with a specific iterative method

$$\begin{aligned} \text{CGLS} & : \text{span}\{A^T b, A^T A A^T b, (A^T A)^2 A^T b, \dots\} , \\ \text{GMRES} & : \text{span}\{b, A b, A^2 b, \dots\} , \\ \text{RRGMRES} & : \text{span}\{A b, A^2 b, A^3 b, \dots\} . \end{aligned}$$

For noisy data RRGMRES is preferable to GMRES (the noisy  $b$  is not in the Krylov subspace).

Thus our concern here is with the RRGMRES method for a square matrix  $A \in \mathbb{R}^{n \times n}$ , where the  $j$ th iterate  $x^{(j)}$  is in

$$\mathcal{K}_j(A, A b) = \text{span}\{A b, A^2 b, A^3 b, \dots, A^j b\} .$$

# The Augmented Signal Subspace

Let  $\mathcal{W}_p$  denote a linear subspace that captures additional specific components of the desired solution;  $\dim(\mathcal{W}_p) = p \ll j = \text{no. its.}$

Then it can be advantageous (Baglama & Reichel, several papers) to consider the *augmented* linear subspace, in the case of RRGMRRES:

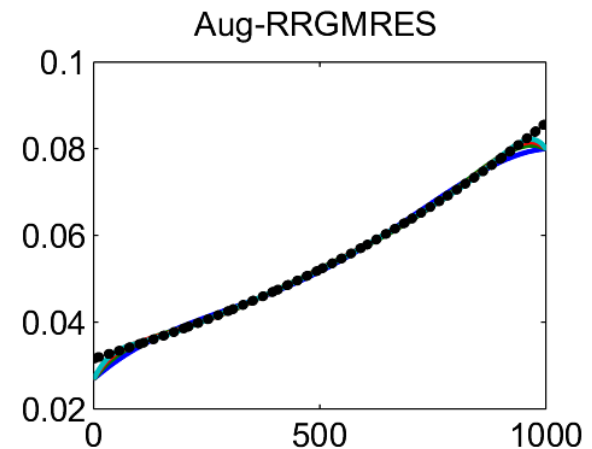
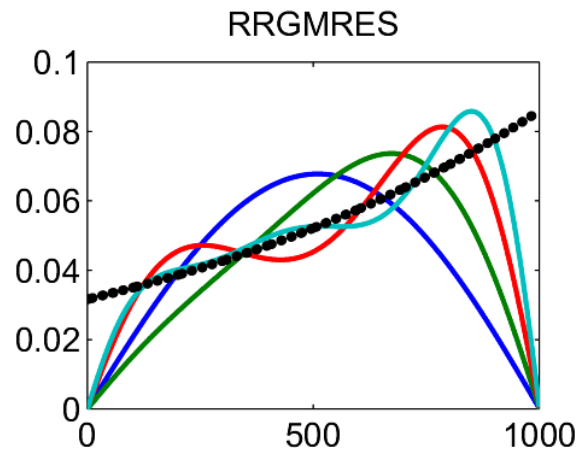
$$\mathcal{S}_{p,j} \equiv \mathcal{W}_p + \mathcal{K}_j(A, Ab) , \quad \mathcal{W}_p = \mathcal{R}(W_p) = \text{span}\{w_1, w_2, \dots, w_p\} .$$

Example: deriv2.

All vectors in the Krylov subspace  
 $\rightarrow 0$  at the ends.

$$w_1 = (1, 1, \dots, 1)^T$$

$$w_2 = (1, 2, \dots, n)^T$$



Thus we want an efficient iterative algorithm to solve the problem

$$\min_x \|Ax - b\|_2^2 \quad \text{s.t.} \quad x \in \mathcal{S}_{p,j} .$$

# Augmented (RR)GMRES

Baglama and Reichel (2007) developed A(RR)GMRES which leaves the component of  $x$  in  $\mathcal{W}_p$  unchanged and builds a Krylov subspace from that.

The implementation is nice and simple, and very similar to (RR)GMRES.

Starting with the QR fact.  $A W_p = V_p R$  it builds the factorization

$$A [ W_p , \bar{V}_{p+1:p+1} ] = \bar{V}_{p+j+1} \bar{H}_{p+j} ,$$

where  $\bar{H}_{p+j}$  is upper Hessenberg and  $\bar{V}_{p+j+1} = [ V_p , \bar{V}_{p+1:p+j} , \bar{v}_{p+j+1} ]$  has orthonormal columns. Then

$$x^{(j)} = [ W_p , \bar{V}_{p+1,p+j} ] y^{(j)} , \quad y^{(j)} = \operatorname{argmin} \| \bar{H}_{p+1} y - \bar{V}_{p+j+1}^T b \|_2^2 .$$

But this algorithm actually solves the problem

$$\min_x \| A x - b \|_2^2 \quad \text{s.t.} \quad x \in \mathcal{W}_p + \mathcal{K}_j \left( (I - V_p V_p^T) A , (I - V_p V_p^T) A b \right) .$$

# Regularized RRGMRES

We derive the algorithm *Regularized RRGMRES*, or  $R^3$ GMRES, that solves

$$\min_x \|Ax - b\|_2^2 \quad \text{s.t.} \quad x \in \mathcal{S}_{p,j} .$$

Key observation; we should restrict the Krylov subspace to  $\mathcal{W}_p^\perp$ , instead of  $\mathcal{R}(V_p)^\perp = \mathcal{R}(AW_p)$ .

Our algorithm is perhaps less simple than ARRGMRES.

The intuitive/naive formulation uses the Hessenberg decomposition

$$A [W_p, Ab, A^2b, \dots, A^j b] = V_{p+j+1} H_{p+j}$$

and computes the solution as

$$\begin{aligned} x^{(j)} &= [W_p, Ab, A^2b, \dots, A^j b] y^{(j)} , \\ y^{(j)} &= \operatorname{argmin}_y \|H_{p+1} y - V_{p+j+1}^T b\|_2^2 . \end{aligned}$$

# Algorithm: Naive Version

1. Compute the QR factorization  $AW_p = V_p H_p$ , where  $V_p \in \mathbb{R}^{n \times p}$  and  $H_p \in \mathbb{R}^{p \times p}$ .
2. Let  $u_1 = Ab$ ,  $v_{p+1} = P_{V_p}^\perp u_1$  and normalize  $u_1 = u_1 / \|u_1\|_2$ ,  $v_{p+1} = v_{p+1} / \|v_{p+1}\|_2$ . Then expand  $V_{p+1} := [V_p, v_{p+1}]$  and  $W_{p+1} := [W_p, u_1]$ .
3. Initialize  $R_1 := 1$ , and set  $j := 1$ .
4. Compute  $v_{p+j+1} = Au_j$  and  $u_{j+1} = v_{p+j+1} / \|v_{p+j+1}\|_2$ .
5. Apply **MGS** orthonormalization to  $v_{p+j+1}$  and expand  $V_{p+j+1} := [V_{p+j}, v_{p+j+1}]$ ,  $H_{p+j} := \begin{bmatrix} H_{p+j-1} & h_{p+j} \\ 0 & \end{bmatrix} \in \mathbb{R}^{(p+j+1) \times (p+j)}$ , where  $h_{p+j}$  is from the MGS.
6. Solve  $\min_y \left\| H_{p+j} \begin{bmatrix} I_p & 0 \\ 0 & R_j^{-1} \end{bmatrix} y - V_{p+j+1}^\top b \right\|_2^2$  to obtain  $y^{(j)}$ . Then  $x^{(j)} = W_{p+j} y^{(j)}$ .
7. Apply **MGS** orthonormalization to  $u_{j+1}$  such that  $\{u_1, \dots, u_{j+1}\}$  becomes an orthonormal basis for  $\mathcal{K}_{j+1}(A, Ab)$ , expand  $W_{p+j+1} = [W_{p+j}, u_{j+1}]$ , and expand  $R_{j+1} := \begin{bmatrix} R_j & r_{j+1} \\ 0 & \end{bmatrix} \in \mathbb{R}^{(j+1) \times (j+1)}$ , where  $r_{j+1}$  is from the MGS.
8. Stop, or set  $j := j + 1$  and return to step 4.

Two **MGS**: needs additional  $O(j^2 n)$  flops compared to ARGMRES.



# Towards Our Algorithm

The key idea is to run the standard Arnoldi process from RRGMRRES to compute an orthonormal basis of  $\mathcal{K}_j(A, Ab)$ , and then augment it by  $W_p$  in each step of the iterative algorithm.

This seems cumbersome – but the overhead is favorably small!

At step  $j$  we have the decomposition

$$A [V_j, W_p] = [V_{j+1}, \tilde{V}_j] \begin{bmatrix} H_j & G_j \\ 0 & F_j \end{bmatrix}$$

- $AV_j = V_{j+1}H_j$  is obtained after  $j$  steps of the Arnoldi process.
- $V_j \in \mathbb{R}^{n \times j}$  has orthonormal columns with  $v_1 = Ab/\|Ab\|_2$ .
- $H_j \in \mathbb{R}^{(j+1) \times j}$  is an upper Hessenberg matrix.
- The columns of  $V_j$  form a orthonormal basis of  $\mathcal{K}_j(A, Ab)$ .

We then augment this basis to a basis of  $\mathcal{S}_{p,j}$ , namely,  $[V_j, W_p]$ .

# More Details

Recall that

$$A [V_j, W_p] = [V_{j+1}, \tilde{V}_j] \begin{bmatrix} H_j & G_j \\ 0 & F_j \end{bmatrix} .$$

We must augment  $V_{j+1}$  with a basis of  $\mathcal{R}(AW_p)$ , which gives the augmented matrix  $[V_{j+1}, \tilde{V}_j]$ , where the orthonormal vectors in  $\tilde{V}_j \in \mathbb{R}^{n \times p}$  are orthogonal to the columns of  $V_{j+1}$ .

We introduce  $G_j \in \mathbb{R}^{(j+1) \times p}$  and  $F_j \in \mathbb{R}^{p \times p}$  which are composed of the coefficients of  $AW_p$  with respect to the basis of  $\mathcal{V}_{j+1}$  and the subspace of  $\mathcal{V}_{j+1}^\perp$ , respectively:

$$G_j = V_{j+1}^\top AW_p, \quad F_j = \tilde{V}_j^\top AW_p .$$

Then the iterate  $x^{(j)} \in \mathcal{S}_{p,j}$  is given by  $x^{(j)} = [V_j, W_p] y^{(j)}$ , where

$$y^{(j)} = \operatorname{argmin}_y \left\| \begin{bmatrix} H_j & G_j \\ 0 & F_j \end{bmatrix} y - \begin{bmatrix} V_{j+1}^\top \\ \tilde{V}_j^\top \end{bmatrix} b \right\|_2^2 .$$

# Algorithm: R<sup>3</sup>GMRES

1. Set  $v_1 = Ab/\|Ab\|_2$ ,  $V_1 := v_1$ ,  $G_0 := v_1^\top AW_p$ , and  $j := 1$ .
2. Use the Arnoldi process to obtain  $v_{j+1}$  and  $h_j$  such that  $AV_j = V_{j+1}H_j$ , where  $V_{j+1} := [V_j, v_{j+1}]$  and  $H_j := \begin{bmatrix} H_{j-1} & h_j \\ 0 & \end{bmatrix} \in \mathbb{R}^{(j+1) \times j}$  (with  $H_1 = h_1$ ).
3. Compute  $G_j = \begin{bmatrix} G_{j-1} \\ v_{j+1}^\top AW_p \end{bmatrix} \in \mathbb{R}^{(j+1) \times p}$ .
4. Orthonormalize  $AW_p$  with respect to  $V_{j+1}$  to obtain  $\tilde{V}_j$ .
5. Compute  $F_j = \tilde{V}_j^\top AW_p$ .
6. Solve  $\min_y \left\| \begin{bmatrix} H_j & G_j \\ 0 & F_j \end{bmatrix} y - \begin{bmatrix} V_{j+1}^\top \\ \tilde{V}_j^\top \end{bmatrix} b \right\|_2^2$  to obtain  $y^{(j)}$ .
7. Then  $x^{(j)} = [V_j, W_p] y^{(j)}$ .
8. Stop, or set  $j := j + 1$  and return to step 2.

Recomputation of  $\tilde{V}_j$  and  $F_j$  in each step; but  $p$  is small!

# Implementation Details – I

Efficiency: update the orthogonal factorization:

$$\begin{bmatrix} H_j & G_j \\ 0 & F_j \end{bmatrix} = Q \begin{bmatrix} T_j^{(11)} & T_j^{(12)} \\ 0 & T_j^{(22)} \\ 0 & 0 \end{bmatrix},$$

$T_j^{(11)} \in \mathbb{R}^{j \times j}$  and  $T_j^{(22)} \in \mathbb{R}^{p \times p}$  are upper triangular,  $Q$  is orthogonal.

Update  $T_j^{(11)}$  via Givens transf. as in (RR)GMRES algorithms; the rotations are also applied to  $G_j$  and the right-hand side, i.e., to  $V_{j+1}^\top b$ .

At this stage we have an [intermediate system](#):

$$\begin{bmatrix} T_j^{(11)} & \text{intermediate} \\ 0 & F_j & \tilde{V}_j^\top b \end{bmatrix} = \begin{bmatrix} \times & \times & \times & | & \times & \times & || & \times \\ & \times & \times & | & \times & \times & || & \times \\ & & \times & | & \times & \times & || & \times \\ \hline & & & | & \times & \times & || & \times \\ & & & | & \times & \times & || & \times \end{bmatrix} \leftarrow \text{save row } j + 1$$

# Implementation Details – II

To complete the orthogonal reduction, we apply an orthogonal transformation that involves the bottom  $p + 1$  rows of the system and produces a system of the form:

$$\left[ \begin{array}{ccc|cc||c} \times & \times & \times & \times & \times & \times \\ & \times & \times & \times & \times & \times \\ & & \times & \times & \times & \times \\ & & & * & * & * \\ \hline & & & & * & * \\ & & & & & * \end{array} \right]$$

where  $*$  denotes an element that has changed. Note that  $T_j^{(22)}$  in this example consists of the elements in rows 4–5 and columns 4–5.

# Implementation Details – III

Next iteration: Arnoldi produces a new column of  $H_j$  in the (1,1)-block. This block is then reduced to upper triangular form:

$$\left[ \begin{array}{cccc|cc||c} \otimes & \otimes & \otimes & \times & \otimes & \otimes & \otimes \\ & \otimes & \otimes & \times & \otimes & \otimes & \otimes \\ & & \otimes & \times & \otimes & \otimes & \otimes \\ & & & \times & \otimes & \otimes & \otimes \\ & & & \times & \times & \times & \times \\ \hline & & & & \times & \times & \times \\ & & & & \times & \times & \times \end{array} \right] \rightarrow \left[ \begin{array}{cccc|cc||c} \otimes & \otimes & \otimes & \star & \otimes & \otimes & \otimes \\ & \otimes & \otimes & \star & \otimes & \otimes & \otimes \\ & & \otimes & \star & \otimes & \otimes & \otimes \\ & & & * & * & * & * \\ & & & & * & * & * \\ \hline & & & & \times & \times & \times \\ & & & & \times & \times & \times \end{array} \right]$$

$\otimes$  are from the [intermediate system](#) of the previous it.,  $\times$  are new.

Elements  $\star$  are updated by means of the stored Givens transf. from the previous its., and  $*$  are transformed by the new Givens rotation.

This is followed by an orthogonal transformation involving the bottom  $p + 1$  rows of the system, as before.

# Implementation Details – IV

Next iteration: Arnoldi produces a new column of  $H_j$  in the (1,1)-block. This block is then reduced to upper triangular form:

$$\left[ \begin{array}{cccc|cc} \otimes & \otimes & \otimes & \times & \otimes & \otimes & \otimes \\ & \otimes & \otimes & \times & \otimes & \otimes & \otimes \\ & & \otimes & \times & \otimes & \otimes & \otimes \\ & & & \times & \otimes & \otimes & \otimes \\ & & & \times & \otimes & \otimes & \otimes \\ & & & \times & \otimes & \otimes & \otimes \\ & & & \times & \otimes & \otimes & \otimes \\ & & & \times & \otimes & \otimes & \otimes \\ & & & \times & \otimes & \otimes & \otimes \\ \hline & & & & \times & \times & \times \\ & & & & \times & \times & \times \end{array} \right] \rightarrow \left[ \begin{array}{cccc|cc} \otimes & \otimes & \otimes & \star & \otimes & \otimes & \otimes \\ & \otimes & \otimes & \star & \otimes & \otimes & \otimes \\ & & \otimes & \star & \otimes & \otimes & \otimes \\ & & & \star & \otimes & \otimes & \otimes \\ & & & * & * & * & * \\ & & & * & * & * & * \\ & & & * & * & * & * \\ & & & * & * & * & * \\ & & & * & * & * & * \\ \hline & & & & \times & \times & \times \\ & & & & \times & \times & \times \end{array} \right]$$

$\otimes$  are from the intermediate system of the previous it.,  $\times$  are new.

In the previous iteration ( $j = 3$ ), row  $j + 1 = 4$  of the [intermediate system](#) was *overwritten* to obtain triangular form.

Therefore we must save this row, so we can insert it again in the system at the beginning of the next iteration ( $j = 4$ ), before the Givens rotation is applied.

# The Work in R<sup>3</sup>GMRES

Consider the additional work in R<sup>3</sup>GMRES, compared to RRGGMRES where the work in  $j$  iterations is  $O(j^2n)$  flops.

In each R<sup>3</sup>GMRES iteration the additional work is dominated by:

1. orthonormalization of the columns of  $\tilde{V}_j$  to  $v_{j+1}$ :  $2pn$  flops,
2. computation of the new  $F_j$ :  $2p^2n$  flops (assuming  $AW_p$  is stored),
3. application of an orthogonal transformation that involves the bottom right  $(p + 1) \times p$  submatrix:  $\approx 2p^3$  flops.

Hence, the additional work in  $j$  iterations is about  $2jp(p + 1)n$  flops.



# Numerical Examples

Setting up the test problems:

1. Generate noise-free system:  $A x_{\text{exact}} = b_{\text{exact}}$ .
2. Add noise:  $b = b_{\text{exact}} + e$  where  $e$  is a random vector of Gaussian white noise scaled such that  $\|e\|_2 / \|b_{\text{exact}}\|_2 = \eta$ .
3. We show best solution within the iterations plus:
  - relative error  $\|x_{\text{exact}} - x^{(j)}\|_2 / \|x_{\text{exact}}\|_2$ ,
  - relative residual norm  $\|b - A x^{(j)}\|_2 / \|b\|_2$ .

We compare combinations of the following algorithms:

- CGLS is the implementation from REGULARIZATION TOOLS.
- PCGLS is the subspace-preconditioned CGLS algorithm from REGULARIZATION TOOLS,  $L \approx$  second derivative.
- RRGMRES is the implementation from REGULARIZATION TOOLS.
- ARGMRES is our implementation of Augmented RRGMRES.
- R<sup>3</sup>GMRES is our new algorithm.

# Large Component in Augment. Subspace

Test problem  $\text{deriv2}(n, 2)$ ,  $n = 32$ , relative noise level  $\eta = 10^{-5}$ .

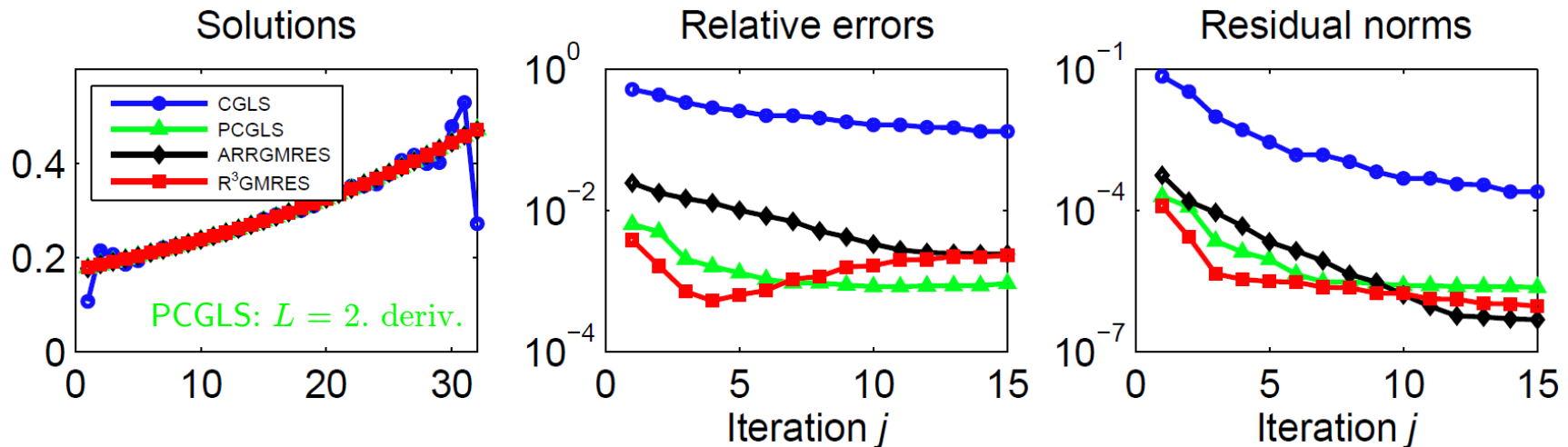
$$\mathcal{W}_2 = \text{span}\{w_1, w_2\}, \quad w_1 = (1, 1, \dots, 1)^\top, \quad w_2 = (1, 2, \dots, n)^\top.$$

For this problem

$$\|W_2 W_2^\top x_{\text{exact}}\|_2 / \|x_{\text{exact}}\|_2 = 0.99,$$

$$\|(I - W_2 W_2^\top) x_{\text{exact}}\|_2 / \|x_{\text{exact}}\|_2 = 0.035;$$

we only need to spend effort in capturing the small component in  $\mathcal{W}_2^\perp$ .

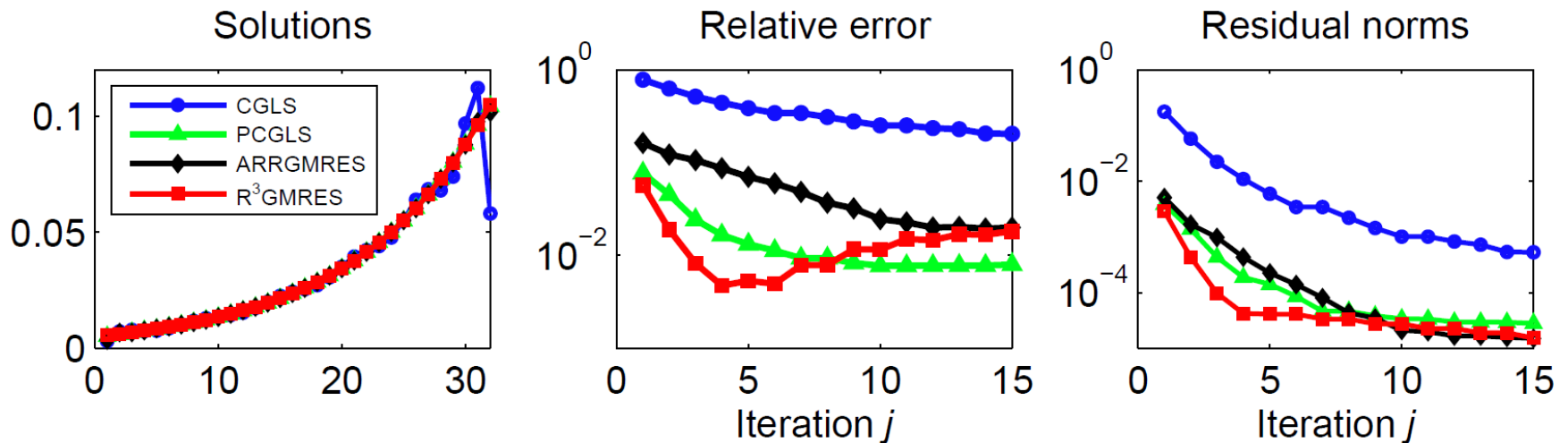


# Fix Boundary Conditions

Same problem as before, except a modified exact solution:

$$\mathbf{x} = \mathbf{x}.^3$$

The new exact solution has a large first derivative at the right endpoint.



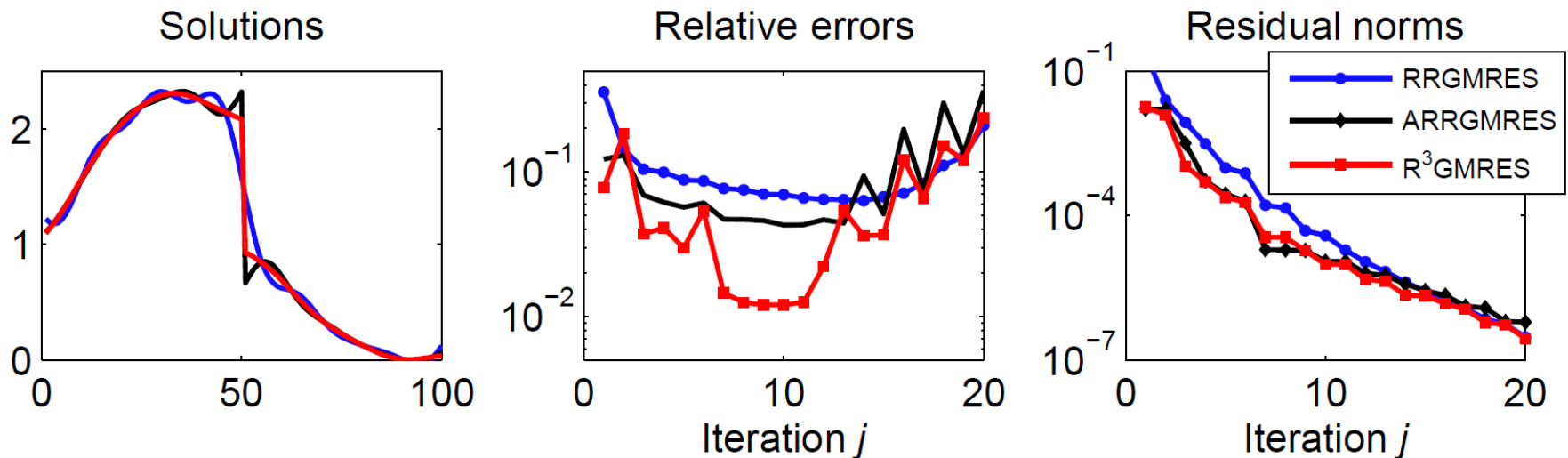
Here  $\mathcal{W}_2$  compensates for the “incorrect” or “incompatible” boundary conditions implicit in  $A$ , by allowing the regularized solutions to have nonzero values and nonzero derivatives at the endpoints.

# Capture a Discontinuity

Test problem gravity( $n$ ),  $n = 100$ ,  $\eta = 10^{-3}$ , exact sol. changed to include a single discontinuity between elements  $\ell = 50$  and  $\ell + 1 = 51$ .

Augmentation matrix  $W_2$  allows us to represent this discontinuity:

$$w_1 = \begin{bmatrix} \text{ones}(\ell, 1) \\ \text{zeros}(n-\ell, 1) \end{bmatrix}, \quad w_2 = \begin{bmatrix} \text{zeros}(\ell, 1) \\ \text{ones}(n-\ell, 1) \end{bmatrix}.$$

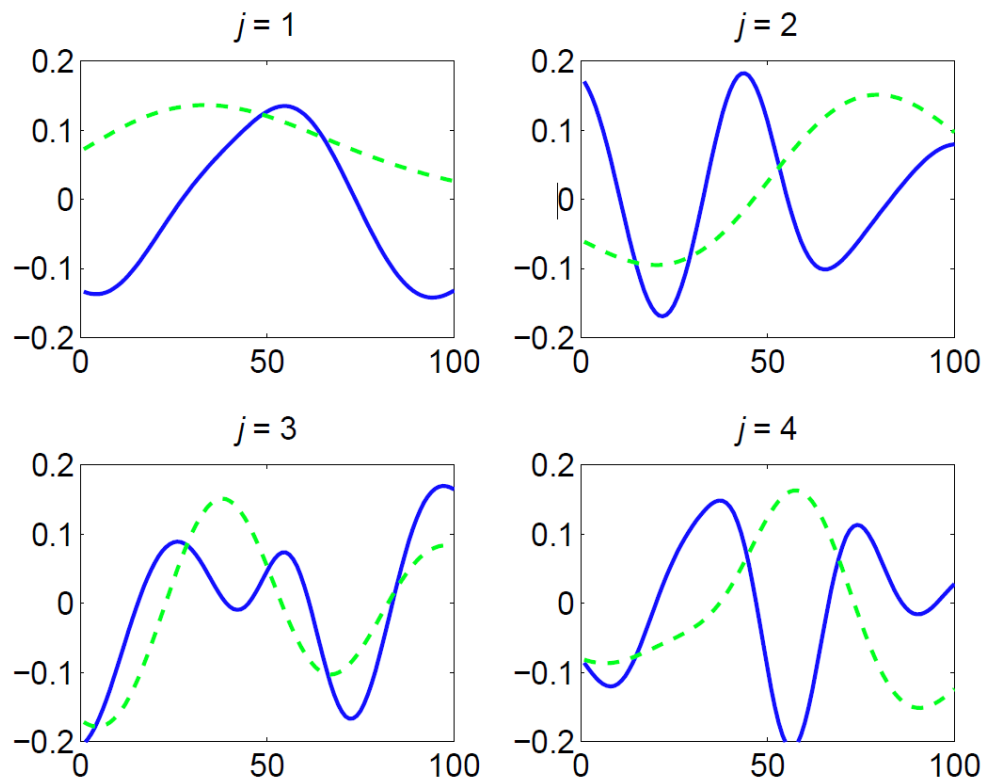


Error history for R<sup>3</sup>GMRES is not smooth; not an error, since it is only the residual norm that has guaranteed monotonic behavior.

# Capture a Discontinuity – More Insight

Why is  $R^3$  much better than ARGMRES? Look at the basis vectors:

- $\bar{v}_{p+1}, \bar{v}_{p+1}, \dots$  basis for  $\mathcal{K}_j((I - V_p V_p^T)A, (I - V_p V_p^T)Ab)$ .
- $v_1, v_2, \dots$  basis for  $\mathcal{K}_j(A, Ab)$ .



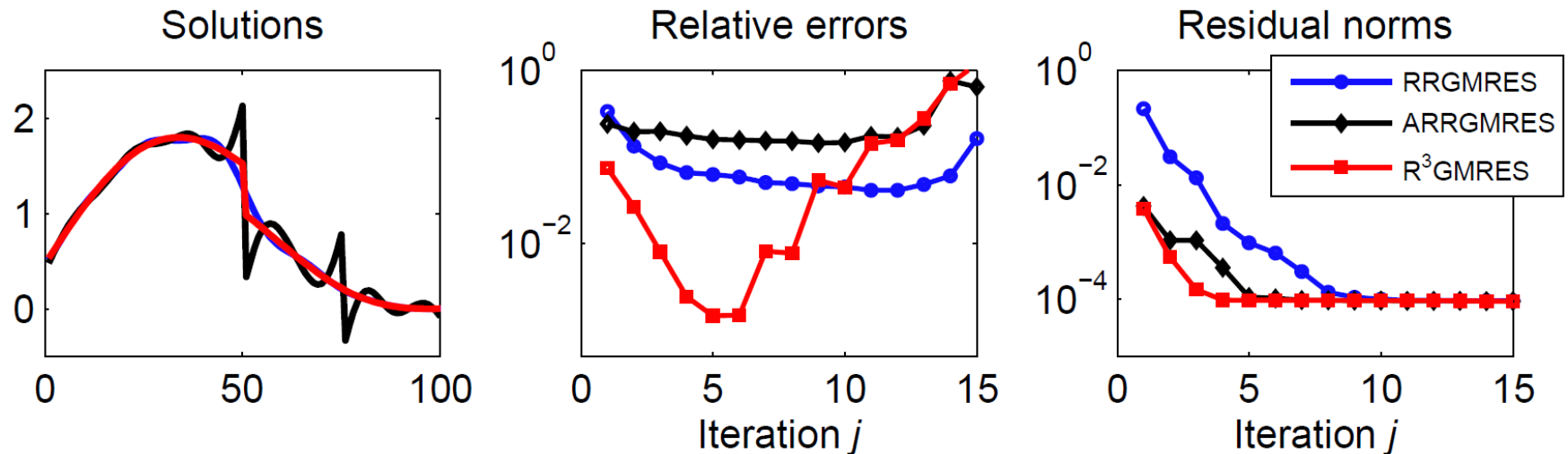
The first two smooth components in  $R^3$  GMRES, represented by  $v_1$  and  $v_2$ , are missing from the basis for ARGMRES.

# Handling a Potential Discontinuity

What happens if we include a discontinuity in  $\mathcal{W}_p$  that is not present in the exact solution?

I.e., our prior information tells us about *potential* discontinuities, but not all of them may be present in the given problem.

In this example there is *one* discontinuity in the solution, but *two* in  $\mathcal{W}_p$  between elements 50–51 and 75–76. The noise level is  $\eta = 10^{-4}$ .



Only R<sup>3</sup>GMRES captures the single discontinuity correctly.

# Conclusions

- We consider how to augment the Krylov subspace.
- Focus here on RRGMRES.
- We developed an efficient algorithm R<sup>3</sup>GMRES.
- Numerical examples demonstrate the advantage of R<sup>3</sup>GMRES.
- Future work:
  - When is it necessary to do the MGS twice?
  - How to augment the Krylov subspace for CGLS?

