

# How to Verify Privacy Automatically

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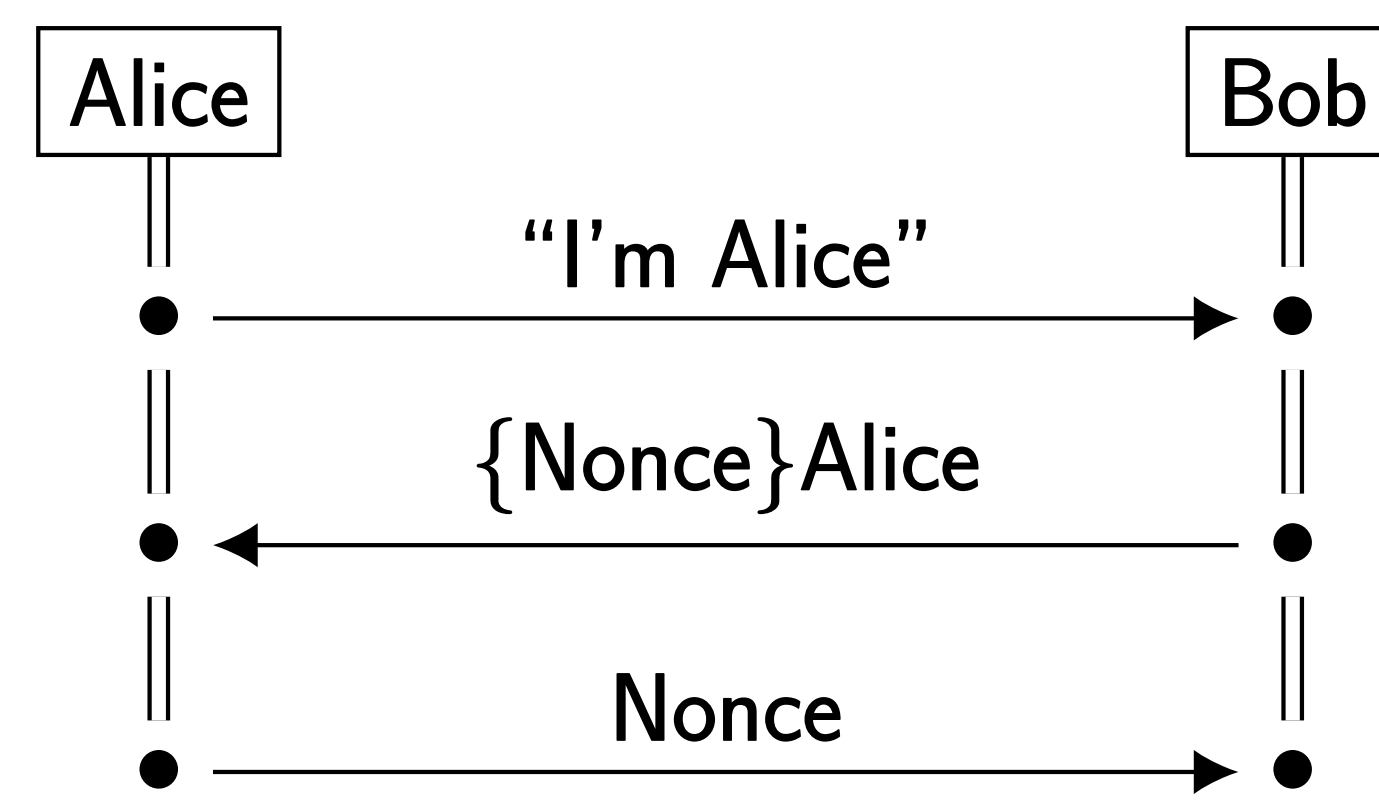
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## 1. Problem: Privacy in Security Protocols

With the current trend of **increasing digitalization**, more and more applications use private information to provide various services.



We need **strong guarantees** that digital applications respect privacy. We focus on applications written as **security protocols**: participants exchange messages, often using cryptography.



Example of a simple security protocol

We use  $(\alpha, \beta)$ -privacy to characterize privacy with logical formulas.

$\alpha$  is the **payload**: information intentionally disclosed.

$\beta$  is the **technical information**: intruder knowledge.

Example:  $\alpha \equiv x_1, \dots, x_n \in \text{Agent} \rightarrow$  unlinkability goal

If  $\beta \Rightarrow x_1 = \text{Alice}$  or  $x_2 = x_3$ , then it is a **violation of privacy**: the intruder has learned more than allowed.

### Input

```

...
* x in {a,b,i}. # Pick an agent
* y in {yes,no}. # Flip a coin
receive M.
try N = ddecrypt(inv(pk(s)),M) in
  if y = yes then
    new R. send crypt(pk(x), pair(yes,N),R)
  else
    new R. send crypt(pk(x),no,R)
...

```

## 2. Objective: Automated Verification

The specification of a protocol defines several **atomic transactions**. **Transition system**: executing a transaction leads to the next state. In each state, a pair  $(\alpha, \beta)$  defines the privacy goals and intruder knowledge.

Our objective: **decide privacy expressed as a reachability property**.

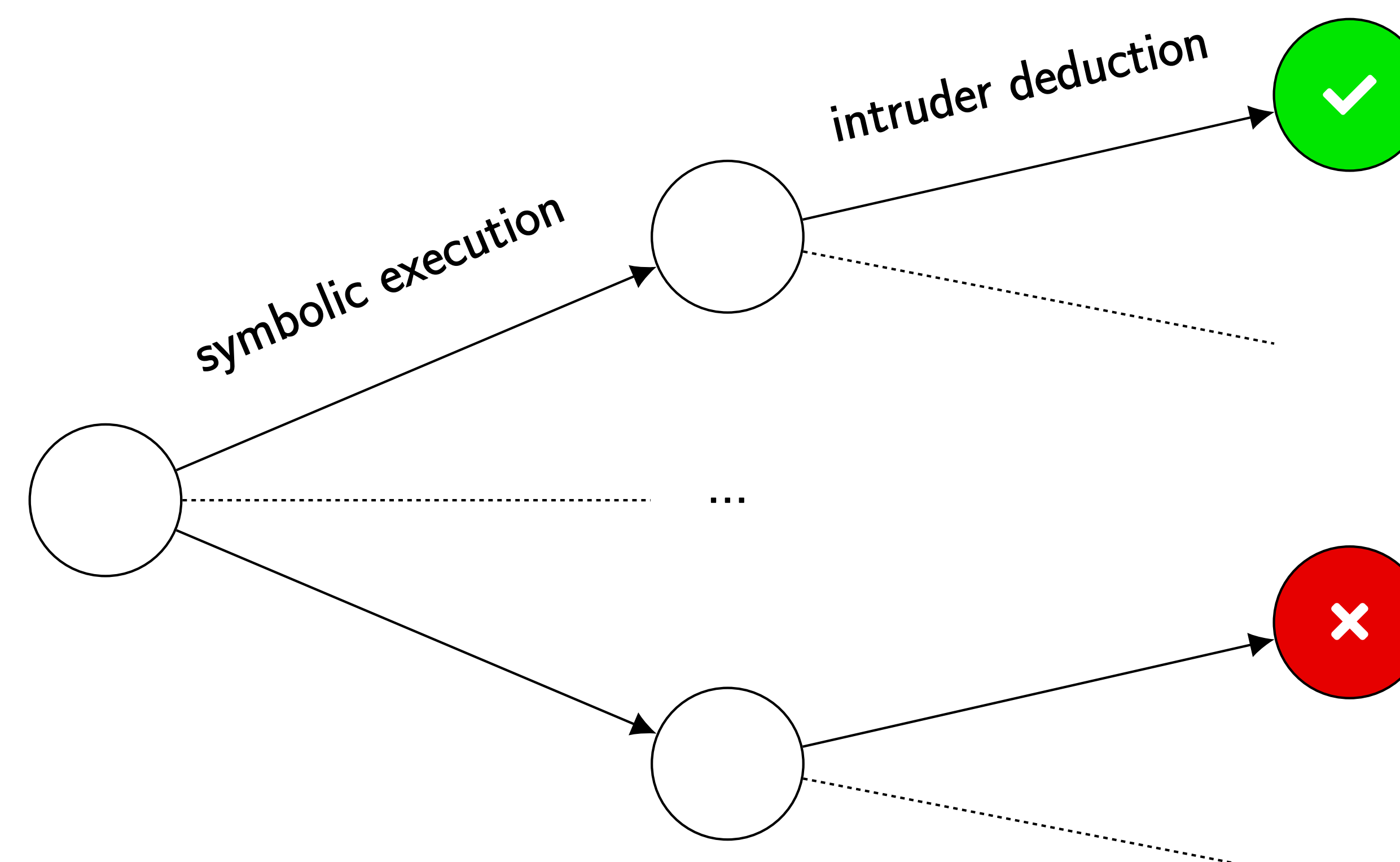
Main challenge: verify an **infinite state space**.

1. The intruder has infinitely many choices when sending messages.  $\rightarrow$  We use a **symbolic representation** with constraint systems.
2. Some transaction can always be executed.  $\rightarrow$  We only look at a **bounded number** of transactions.

Our **decision procedure**:

1. Execute a transaction.
2. Saturate the intruder knowledge by decrypting and comparing messages.
3. Verify  $(\alpha, \beta)$ -privacy in the symbolic states reached.
4. Repeat until the protocol execution meets the bound specified.

### Computation



### Output

Privacy violation found after 2 transactions.  
 $\alpha$ :  $x \text{ in } \{a,b,i\}$  and  $y \text{ in } \{\text{yes}, \text{no}\}$   
 $\beta$  implies:  $x = i$  and  $y = \text{no}$   
 $(\alpha, \beta)$ -privacy does not hold for the state where the intruder has sent  $\text{crypt}(\text{pk}(s), R1, R2)$  and has successfully decrypted the reply from the server.  
 ...

## 3. Results: Tool Support

Main result: decision procedure along with proofs of **correctness**.  
 Implementation: we now have a **prototype tool**.

**Input**: specification of the protocol with a bound.

**Output**:

- either **attack trace**: reachable state with a violation of privacy.
- or confirmation that **the privacy goals are achieved**.

Case studies: models for several protocols and analyses of privacy guarantees.

- Basic Hash: unlinkability holds but no forward privacy.
- OSK: known attacks on unlinkability.
- ICAO 9303 BAC: known attacks on unlinkability in some variants + unlinkability holds in the corrected variants.
- Private Authentication: we found the **strongest privacy goal**, which is subtle and goes beyond unlinkability.

**Conclusion**:  $(\alpha, \beta)$ -privacy allows for **declarative and intuitive** specification of privacy and automated verification is **practical**.