## Edge preserving random tree Besov priors

#### Hanne Kekkonen

joint work with Matti Lassas, Eero Saksman and Samuli Siltanen

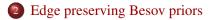
> Delft Institute of Applied Mathematics Delft University of Technology

> > September 27, 2022



## Outline







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2 Edge preserving Besov priors



## Bayesian approach to inverse problems

We want to recover the unknown *f* from a noisy measurement *M*;

M = Af + noise,

where A is a forward operator that usually causes loss of information.

- Consider observing data *M* drawn at random from some unknown probability distribution  $P_{f^{\dagger}}^{M}$ , and sample size *n*.
- Specify a prior distribution  $\Pi$  for the unknown f and assume

 $M | f \sim P_f^M.$ 

• Using Bayes' theorem the prior distribution can be updated to a posterior distribution

 $f \mid M \sim \Pi(\cdot \mid M).$ 

Gaussian priors are often used for inverse problems

• Assume measurement model

$$M = Af + \delta \mathbb{W},$$

where *A* is a linear forward operator and  $\mathbb{W} \sim \mathcal{N}(0, I)$ .

• If we assume  $f \sim \mathcal{N}(0, C_f)$  the posterior is also Gaussian and CM coincides with MAP estimate and is given by

$$\widehat{f}(M) = (A^*A + \delta^2 C_f^{-1})^{-1} A^* M.$$

• Standard Gaussian priors are often used in practice due to their fast computational properties.

## Many applications require edge preservation



Noisy image

 $\ell^2$ -regularised solution

#### TV-regularised solution

$$\pi_{TV}(f) \propto \exp\left(\alpha \sum_{i,j} |f_{i+1,j} - f_{i,j}| + |f_{i,j+1} - f_{i,j}|\right)$$

## Is total variation prior consistent?

When discretisation gets finer the discrete total variation prior either diverges or the posterior distribution converges to a Gaussian distribution.  $\Rightarrow$  Not edge preserving with fine discretisation, Lassas and Siltanen 2004.

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The widely used formal total variation prior

$$\pi_{pr}(f) \underset{formally}{\approx} \exp(-\alpha \|\nabla f\|_{L^1}), \quad f \in L^2.$$

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We want to

- Have similar edge preserving properties than total variation priors.
- Correspond to well defined infinite dimensional random variables.
- Can be approximated by finite dimensional random variables.

## Outline







Replacing TV prior by a Besov prior

We can replace the formal prior

$$\pi(f) \propto_{\text{formally}} \exp\left(-\|\nabla f\|_{L^{1}}\right)$$

by a well defined Besov prior

$$\pi(f) \propto_{\text{formally}} \exp\left(-\left\|\nabla f\right\|_{B^0_{11}}^p\right),$$

that was first introduced by Lassas, Saksman and Siltanen 2009, and further studied by Dashti, Harris and Stuart 2012.

## How to form a random function?

Remember that 1,  $\sqrt{2}\sin(kt)$  and  $\sqrt{2}\cos(kt)$  form an orthonormal basis for  $L^2[-\pi,\pi]$ . A periodic signal  $u(t), t \in [-\pi,\pi]$ , can be written as

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Extension of this idea for random functions is given by

$$U(t) = \sum_{k=1}^{\infty} Z_k \psi_k(t),$$

where  $Z_k$ 's are pairwise uncorrelated random variables and  $\psi_k$  is an orthonormal basis on  $L^2[-\pi, \pi]$ .

#### Karhunen-Loève expansion

We can construct random draws from a Gaussian measure;

- Let {ψ<sub>k</sub>, λ<sub>k</sub>} be an orthonormal set of eigenvectors and eigenvalues for the covariance operator Σ.
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Then the random variable U given by the Karhunen–Loève expansion

$$U(t) = \sum_{k=1}^{\infty} \sqrt{\lambda_k} \xi_k \psi_k(t)$$

is distributed according to  $\mathcal{N}(0, \Sigma)$ .

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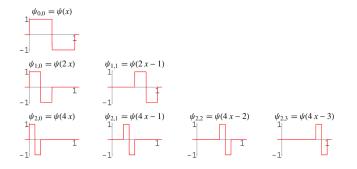
**Example:** If  $\Sigma^{-1}$  is a Laplace type operator the eigenvalues will grow like  $k^{-2}$ .

#### Wavelet basis

Let  $\Psi$  be the mother wavelet suitable for multi-resolution analysis of smoothness  $C^r$  and define wavelets

$$\psi_{j,k}(x) = 2^{j/2} \Psi(2^j x_1 - k_1, \dots, 2^j x_d - k_d), \quad j \in \mathbb{N}, \ k \in \mathbb{Z}^d.$$

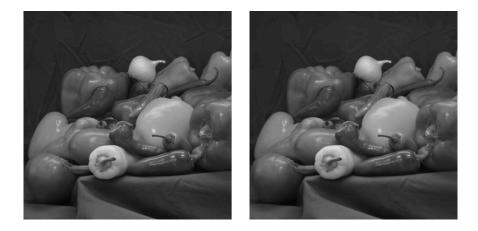
We consider  $f(x) = \sum_{j \in \mathbb{N}, k \in \mathbb{Z}^d} f_{j,k} \psi_{j,k}(x), \quad f_{j,k} = \langle f, \psi_{j,k} \rangle.$ 



### Discrete wavelet transform

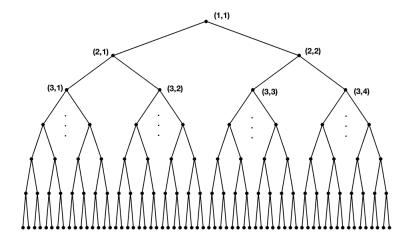


## Thresholded peppers



Left: the original image. Right: 95% of the wavelet coefficients are set to zero using hard thresholding.

#### The wavelet coefficients can be placed into a tree (d = 1)



An entire tree is defined as a set of indices

$$\mathbf{T} = \{(j,k) \in \mathbb{N} \times \mathbb{N}^d \mid j \in \mathbb{N}_{\geq 1}, k = (k_1, \cdots, k_d), \ 1 \le k_\ell \le 2^{j-1}\},\$$

## Besov spaces $B_{pp}^s$

For s < r, the Besov norm can be defined as

$$\|f\|_{B^s_{pp}(\mathbb{R}^d)}^p = \sum_{j=0}^{\infty} 2^{jp(s+d(\frac{1}{2}-\frac{1}{p}))} \|F_j\|_{\ell^p}^p \quad F_j = (f_{j,k})_{k \in \mathbb{Z}^d}.$$

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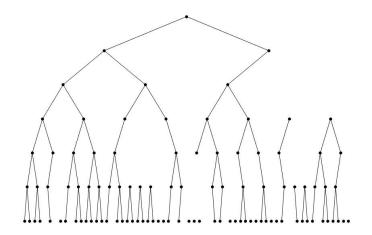
• Besov spaces  $B_{22}^s(\mathbb{R}^d)$  coincide with the Sobolev spaces  $H^s(\mathbb{R}^d)$ .

B<sup>1</sup><sub>11</sub>(ℝ<sup>d</sup>) space is relatively close to space of functions with bounded variations, ||∇u||<sub>L<sup>1</sup></sub> < ∞.</li>

We can show that:

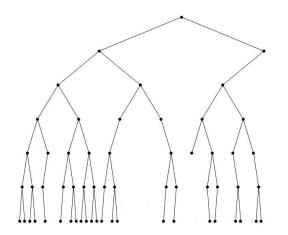
$$B_{11}^1(\mathbb{R}^d) \subset W_{loc}^{1,1}(\mathbb{R}^d) \subset B_{11}^{1-\varepsilon}(\mathbb{R}^d), \quad \text{for all} \quad \varepsilon > 0.$$

## Creating a proper subtree



Draw  $t_{j,k} \sim \mathcal{U}[0,1]$  and set a node 1 if  $t_{j,k} \leq \beta, \beta \in [0,1]$ , and 0 otherwise.

## Creating a proper subtree



Only choose nodes that are connected to the root node.

## Random tree Besov priors (d = 1)

Let  $\beta = 2^{\gamma-1}$ , with  $\gamma \in (-\infty, 1]$ , and consider pairs (X, T), where X is a  $\mathbb{R}^{T}$ -valued random variable and T is a random sub-tree and  $X \perp T$ .

- The sub-tree *T* is determined recursively: Let  $t_{j,k} \sim \mathcal{U}[0, 1]$ , i.i.d. When, for a given level *j*, all pairs (j, k) in *T* are chosen, we choose a pair  $(j + 1, \ell)$  to be in tree *T* iff  $(j, [\frac{\ell}{2}]) \in T$  and  $t_{j+1,\ell} \leq \beta$ .
- The sequence X consists of i.i.d  $X_{j,k} \sim \mathcal{N}(0,1)$  or  $X_{j,k} \sim \text{Laplace}(0,a), (j,k) \in \mathbf{T}.$

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Let f be the random function

$$f(x) = \sum_{(j,k)\in T} h_j X_{j,k} \psi_{j,k}(x), \quad x \in D = [0,1],$$

where  $h_j = 2^{-j(s+\frac{1}{2}-\frac{1}{p})}$ . Then *f* takes values in  $B_{pp}^{\tilde{s}}$ ,  $\tilde{s} < s - \frac{\gamma}{p}$ .

## Fractal dimension of the prior (d = 1)

The random tree Besov constructions creates **non-smooth** priors. We can also calculate the Hausdorff dimension of the singular support of the resulting prior.

#### Theorem 1 (K., Lassas, Saksman and Siltanen 2020)

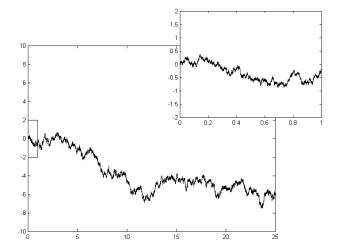
Let  $\gamma \in (-\infty, 1]$  satisfy  $\beta = 2^{\gamma-1}$  and T be a sub-tree chosen as above.

- If γ < 0 the sub-tree will terminate on some finite level with probability one ⇒ f ∈ C<sup>r</sup> a.s.
- If  $\gamma \in [0,1]$

$$\mathbb{P}\big(\dim_H(singsupp_r(f)) = \gamma\big) = \frac{2\beta - 1}{\beta^2}$$

and singsupp<sub>r</sub>(f) is an empty set with probability  $\left(\frac{1-\beta}{\beta}\right)^2$ .

## Zeros of a Wiener process have Hausdorff dimension 0.5



Wiener processes are often used for modelling stock prices.

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Bayesian inverse problems

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## Example: signal denoising

Consider the denoising problem

M = f + W,

where  $W = \sum w_{j,k} \psi_{j,k}$  is white noise, independent of *f*.

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$$M = f + W,$$

where  $W = \sum w_{j,k} \psi_{j,k}$  is white noise, independent of *f*. We choose prior

$$f(x) = \sum_{(j,k)\in T} f_{j,k}\psi_{j,k}(x) = \sum_{(j,k)\in \mathbf{T}} \tilde{t}_{j,k}\mathbf{g}_{j,k}\psi_{j,k}(x),$$

where  $g_{j,k} \sim \mathcal{N}(0, 1)$  or  $g_{j,k} \sim \text{Laplace}(0, a)$  and  $\tilde{t}_{j,k} \in \{0, 1\}$  defines if a node  $(j, k) \in \mathbf{T}$  is chosen. Denote  $t_{j,k}$  an independent node, assume  $\mathbb{P}(t_{j,k} = 1) = \beta, \beta < 1/2$ , and

$$\tilde{t}_{j,k} = \prod_{(j',k') \ge (j,k)} t_{j,k}.$$

## The MAP estimator can be calculated explicitly

• The posterior distribution can be written in form

$$\pi(g,t \mid m) \propto \pi(m \mid g,t)\pi(g)\pi(t)$$
  
= 
$$\prod_{(j,k)\in\mathbf{T}} \pi(m_{j,k} \mid g_{j,k}, \tilde{t}_{j,k})\pi(g_{j,k})\pi(t_{j,k})$$

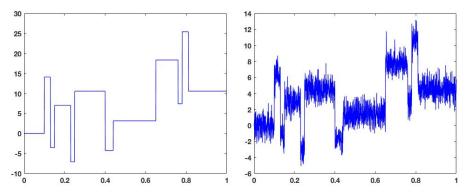
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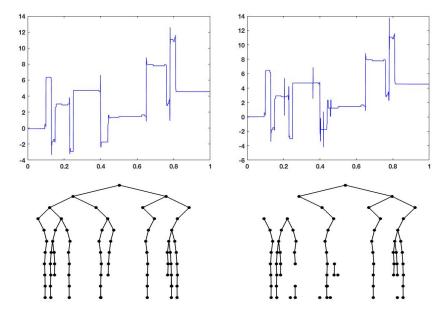
- The MAP estimator can then be calculated recursively.
- The wavelet density  $\beta < \frac{1}{2}$  acts as a regularisation parameter.
- If  $g_{jk} \sim \mathcal{N}(0, 1)$  the result is a wavelet pruning algorithm which either accepts a full branch or turns it off.
- If  $g_{jk} \sim \text{Laplace}(0, a)$  then we get tree enforced soft thresholding algorithm with threshold *a*.

## Example: signal denoising



Original blocks signal and a noisy signal with signal to noise ratio 3.

## Denoising using wavelet pruning and thresholding

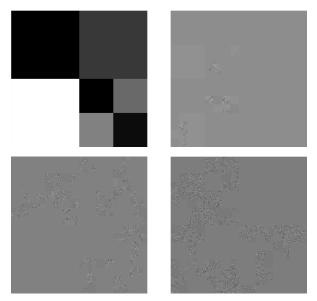


## Example: Image denoising

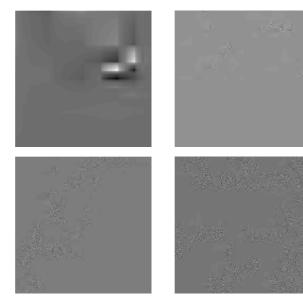


Original and noisy image

# Prior draws with Haar wavelets, Gaussian coefficients and wavelet densities 0.2, 0.4, 0.6 and 0.8



# Prior draws with Daubechies 2 wavelets, Gaussian coefficients and wavelet densities 0.2, 0.4, 0.6 and 0.8



## Denoising an image using wavelet pruning



## Using Laplace prior leads to tree enforced soft thresholding



# Comparing pruning, tree enforced soft thresholding and soft thresholding



## In a nutshell

- 1. We proposed new edge preserving random tree Besov priors
  - Similar properties to TV priors
  - Correspond to well defined infinite dimensional random variables
- 2. We can calculate the fractal dimension of the singular support of a prior draw
- 3. We introduced a sparsity promoting algorithm for calculating the MAP estimator in denoising problem
  - Semi-Gaussian prior  $\implies$  Wavelet tree pruning
  - Semi-Laplace prior  $\implies$  Tree enforced soft thresholding